## Assignment 3

Solve the following three exercises. Each exercise is worth five points. Solutions must be submitted by 30.4.2025. Use the link on e-ucilnica to turn in your work. The submission must be in pdf format.

## **Exercise 1: Amortization**

You are working on an algorithm that adds rows and columns to a matrix. Each call to an add() function costs i + 3 where i is the *i*-th call of the add() function. Every call where  $i = k^2$  for some k costs  $i^2$ . Meaning the cost function is :

$$c_i = \begin{cases} i+3 & ; \quad i \neq k^2, k \in \mathbb{N} \\ i^2 & ; \quad i = k^2, k \in \mathbb{N} \end{cases}$$

what is the amortized cost of add() function?

## **Exercise 2: Amortization**

Consider developing a dynamic table that only supports the insert operation. Instead of doubling the table size when it becomes full, you decide to increase its size by just 10%. Determine whether the amortized cost of an insertion remains constant under this strategy. Provide proof using the potential method by providing the correct potential function and showing that all amortized costs are constant.

## **Exercise 3:** Approximation

Suppose you are working with a *symmetric* 4-SAT formula, described by 4-CNF formula F with n clauses, where each clause consists of 4 distinct literals.

For example:

$$F = (x_1 \lor x_2 \lor \neg x_4 \lor x_5) \land (x_4 \lor \neg x_2 \lor \neg x_1 \lor x_3) \land (\neg x_3 \lor x_2 \lor \neg x_5 \lor x_1).$$

The common 4-SAT accepts each clause if it evaluates to 1. Symmetric 4-SAT accepts a clause if it evaluates to 1 and its complement clause (the clause with all literals negated) also evaluates to 1. In other words, symmetric 4-SAT accepts each clause if it has one literal that assigns to 0 and one that assigns to 1.

A symmetric MAX 4-SAT is an NP-complete problem where we try to satisfy as many clauses as possible. We will use a simple approximation algorithm to solve the problem by setting each variable to 0 with a probability of 0.5 and to 1 with probability of 0.5.

Your task is to find the approximation factor for this algorithm.

**Note:** In 4-CNF, each clause can not have the same literal twice or have a variable  $x_i$  and its negation  $\neg x_i$ .