

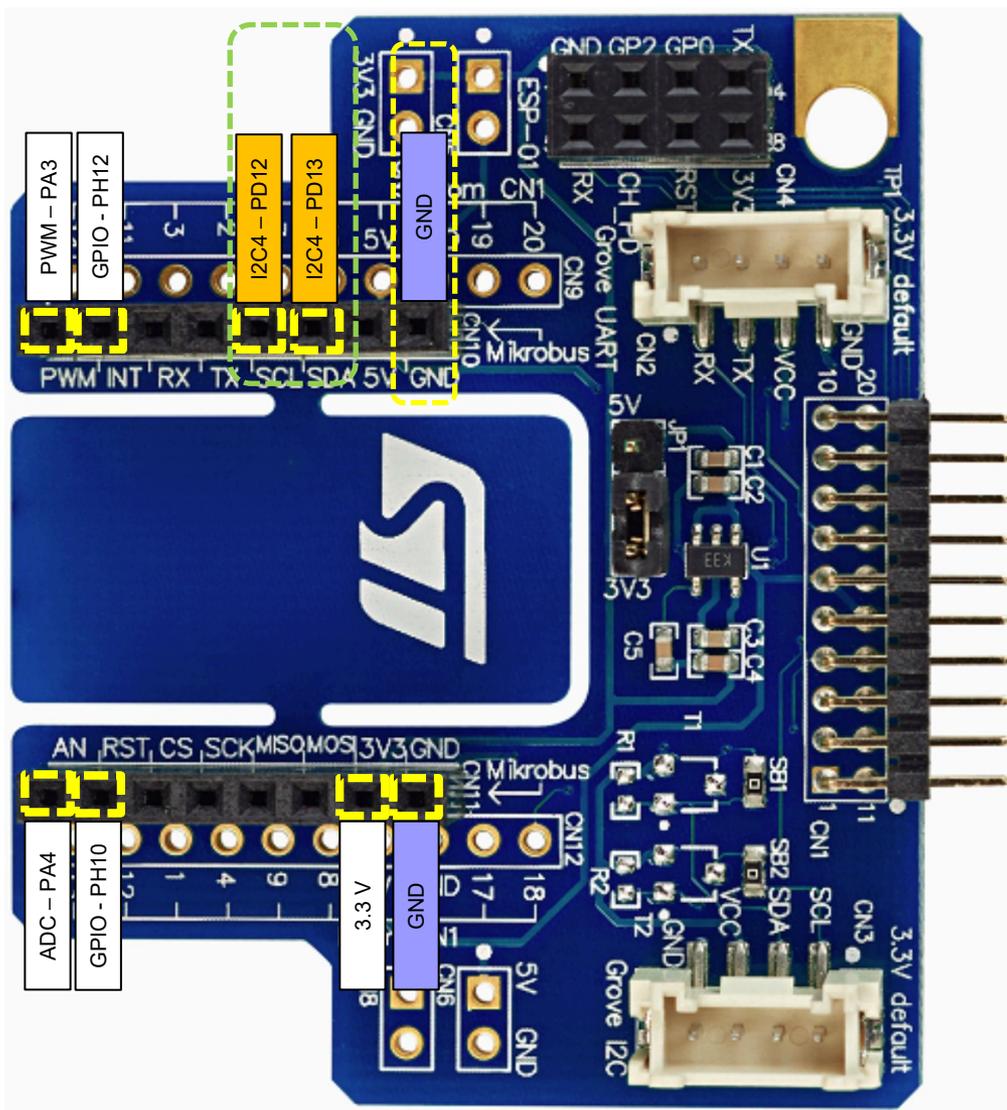
Vhodno izhodne naprave

VP 6: STM32H7 I2C primeri,
STM32F4 SPI, pospeškomer, „Air
USB mouse“

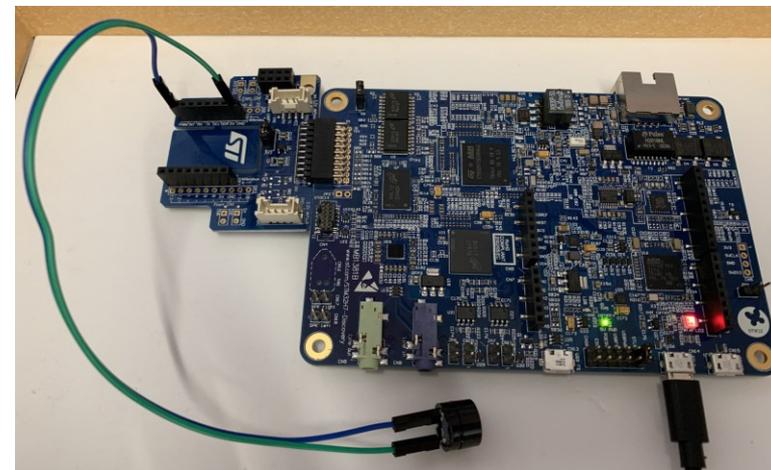
VP 6: STM32H7 I2C primeri, STM32F4 SPI, pospeškometer, „Air USB mouse“

- STM32H7 CubeIDE, I2C (Scan, WM9884, Touch)
- Predstavitev STM32F4
- CubeIDE projekt STM32F4, SPI, pospeškometer:
 - SPI - LIS3DSH pospeškometer
 - USB „Air Mouse“ with STM32F4, SPI1 and LIS3DSH
- Sledenje („tracing“) – CubeMonitor
- Osciloskop - ponovitev

STM32H7 – I2C signali SCL (PD12), SDA (PD13), GND (2x)



Pravilna priključitev



Neppravilna priključitev



<https://www.st.com/en/evaluation-tools/stm32h750b-dk.html>

VP 6 - STM32H7 CubeIDE – CubeMX nastavitve za I2C4

STM32H750B-DK_I2C_Basic_Demo.ioc - Pinout & Configuration

Pinout & Configuration | Clock Configuration | Pinout

Software Packs | Pinout

Categories A->Z

Connectivity

- ✓ ETH
- ✓ FDCAN1
- ✓ FDCAN2
- ▲ FMC
- ⊗ I2C1
- ⊗ I2C2
- ⊗ I2C3
- ✓ I2C4
- ⊗ LPUART1
- ⊗ MDIOS
- ▲ QUADSPI
- ✓ SDMMC1
- ▲ SDMMC2
- ⊗ SPI1
- ✓ SPI2
- ⊗ SPI3
- ⊗ SPI4
- ⊗ SPI5
- ⊗ SPI6
- ▲ SWPMI1

I2C4 Mode and Configuration

Mode: I2C | I2C

Configuration

Reset Configuration

GPIO Settings

NVIC Settings | DMA Settings

Parameter Settings | User Constants

Configure the below parameters :

Search (Ctrl+F)

Timing configuration

- Custom Tim... Disabled
- I2C Speed ... Standard Mode
- I2C Speed ... 100
- Rise Time (... 0
- Fall Time (ns) 0
- Coefficient ... 0
- Analog Filter Enabled
- Timing 0x10707DBC

I2C4 Mode and Configuration

Mode: I2C | I2C

Configuration

Reset Configuration

NVIC Settings | DMA Settings | GPIO Settings

Parameter Settings | User Constants

Search Signals

Search (Ctrl+F)

Pin N...	Signal on...	Pin Cont...	GPIO ou...	GPIO m...	GPIO Pu...	Maximum
PD12	I2C4_SCL	n/a	n/a	Alternate...	No pull-u...	Low
PD13	I2C4_SDA	n/a	n/a	Alternate...	No pull-u...	Low

main.c : dodana koda

I2C Scan
(vseh naprav)

```
HAL_GPIO_WritePin(GPIOB, GPIO_PIN_12, 1); // Set LCD_RST to high
```

```
/*-[ I2C Bus Scanning ]-*/
snprintf(SendBuffer,BUFSIZE,"I2C Scanning started !\n\r");
HAL_UART_Transmit(&huart3,SendBuffer,strlen(SendBuffer),100);
```

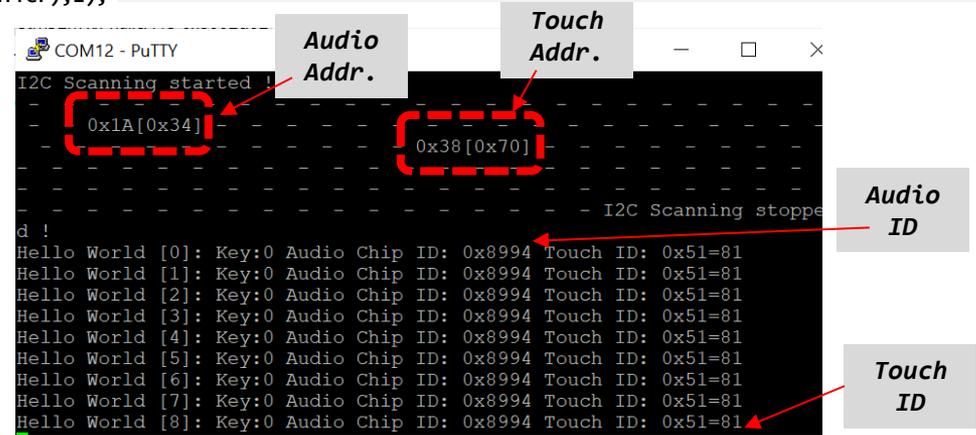
```
for(i=1; i<128; i++)
{
    retval = HAL_I2C_IsDeviceReady(&hi2c4, (uint16_t)(i<<1), 3, 5);
    if (retval != HAL_OK) /* No ACK Received At That Address */
    {
        HAL_UART_Transmit(&huart3, Space, sizeof(Space), 100);
    }
    else if(retval == HAL_OK)
    {
        snprintf(SendBuffer,BUFSIZE,"0x%02X[0x%02X]", i, i<<1);
        HAL_UART_Transmit(&huart3,SendBuffer,strlen(SendBuffer),1);
    }
}
```

```
snprintf(SendBuffer,BUFSIZE,"I2C Scanning stopped !\n\r");
HAL_UART_Transmit(&huart3,SendBuffer,strlen(SendBuffer),100);
/*--[ Scanning Done ]--*/
```

```
/* USER CODE BEGIN PV */
#define BUFSIZE 256
char SendBuffer[BUFSIZE];
int Counter;
int KeyState=0;
uint8_t dataBuffer[10];

HAL_StatusTypeDef retval;
uint8_t Answer;
```

```
/**
 * @brief Checks if target device is ready for communication.
 * @note This function is used with Memory devices
 * @param hi2c Pointer to a I2C_HandleTypeDef structure that contains
 * the configuration information for the specified I2C.
 * @param DevAddress Target device address: The device 7 bits address value
 * in datasheet must be shifted to the left before calling the interface
 * @param Trials Number of trials
 * @param Timeout Timeout duration
 * @retval HAL status
 */
HAL_StatusTypeDef HAL_I2C_IsDeviceReady(I2C_HandleTypeDef *hi2c, uint16_t
DevAddress, uint32_t Trials, uint32_t Timeout)
```



VP 6 - STM32H7 CubeIDE, I2C4 read device IDs

main.c : dodana koda

```

/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
  HAL_GPIO_TogglePin(GPIOI, GPIO_PIN_13);

  KeyState = HAL_GPIO_ReadPin(GPIOC, GPIO_PIN_13);
  HAL_GPIO_WritePin(GPIOJ, GPIO_PIN_2, KeyState);

  ...

  // Reading from address 0x1a register R0 (addr. 0x00) default value should be 0x8994 - Both variations work !
  //dataBuffer[0] = 0; dataBuffer[1] = 0x00;
  //retval = HAL_I2C_Master_Transmit(&hi2c4, (0x1a << 1), dataBuffer, 2, HAL_MAX_DELAY);
  //retval = HAL_I2C_Master_Receive(&hi2c4, (0x1a << 1), dataBuffer, 2, HAL_MAX_DELAY);
  retval = HAL_I2C_Mem_Read(&hi2c4, (0x1a << 1), 0, I2C_MEMADD_SIZE_16BIT,dataBuffer, 2, HAL_MAX_DELAY);

  // Reading from address 0x38 register Vendor's Chip ID (addr. 0xA8) default value should be 0x51=81 - Both variations work !
  //dataBuffer[5] = 0xA8;
  //retval = HAL_I2C_Master_Transmit(&hi2c4, (0x38 << 1), &dataBuffer[5], 1, HAL_MAX_DELAY);
  //retval = HAL_I2C_Master_Receive(&hi2c4, (0x38 << 1), &dataBuffer[5], 1, HAL_MAX_DELAY);
  retval = HAL_I2C_Mem_Read(&hi2c4, (0x38 << 1), 0xA8, I2C_MEMADD_SIZE_8BIT,&dataBuffer[5], 1, HAL_MAX_DELAY);

  sprintf(SendBuffer,BUFSIZE,"Hello World [%d]: Key:%d Audio Chip ID: 0x%x Touch ID: 0x%x\n\r",Counter++,KeyState,
dataBuffer[0]*256+dataBuffer[1],dataBuffer[5],dataBuffer[5]);
  HAL_UART_Transmit(&huart3,SendBuffer,strlen(SendBuffer),100);

  HAL_Delay(1000);
  /* USER CODE END WHILE */

  /* USER CODE BEGIN 3 */

}
/* USER CODE END 3 */

```

Spremenljivke

Glavna zanka

```

/* USER CODE BEGIN PV */
#define BUFSIZE 256
char SendBuffer[BUFSIZE];
int Counter;
int KeyState=0;
uint8_t dataBuffer[10];
int i=0;
uint8_t Space[] = " - ";

HAL_StatusTypeDef retval;
/* USER CODE END PV */

```

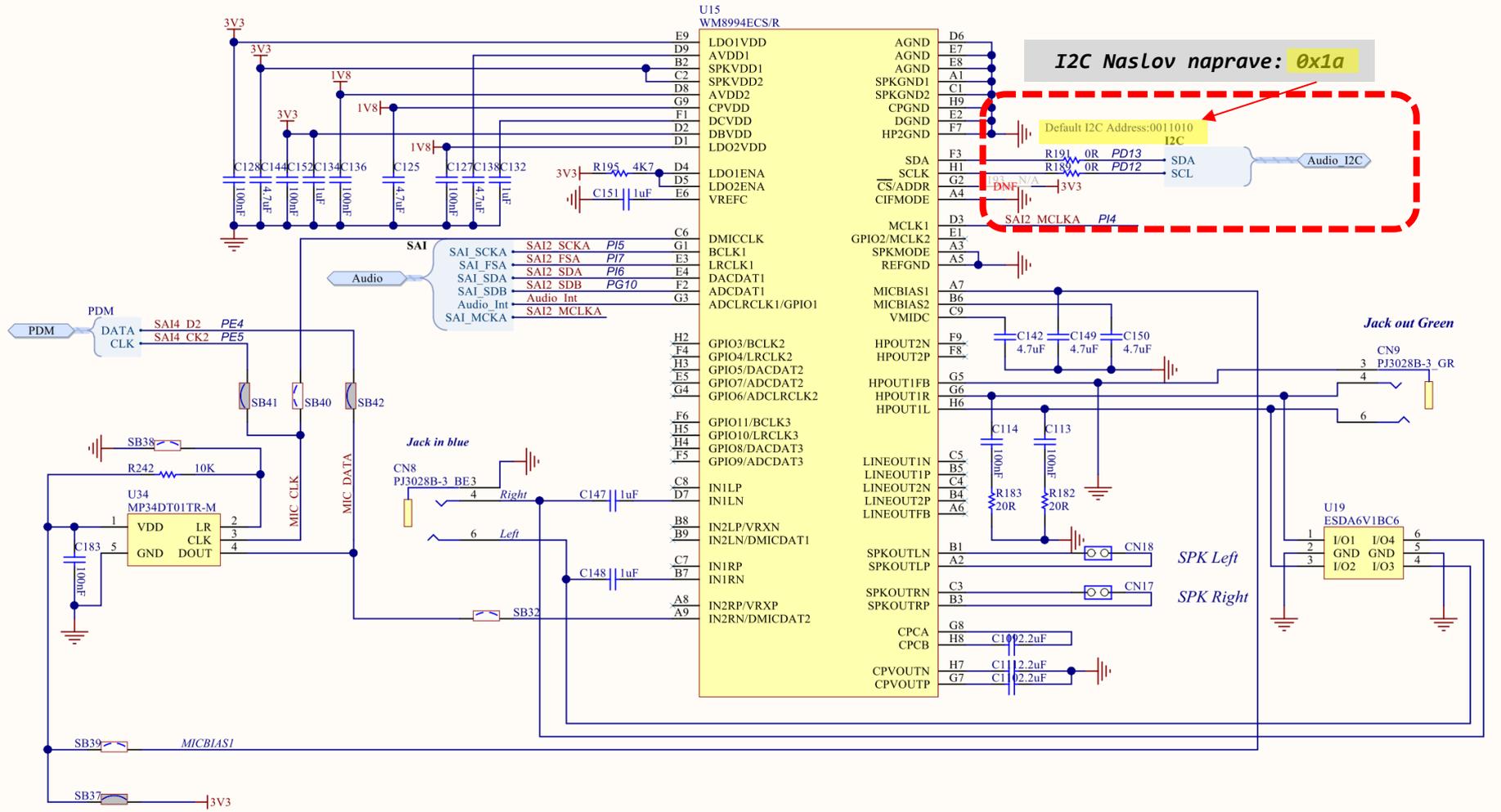
Audio
IDTouch
ID

```

COM4 - PuTTY
I2C Scanning started !
- 0x1A - - - - - 0x38 - - - - - I2C Sca
nning stopped !
Hello World [0]: Key:0 Audio Chip ID: 0x8994 Touch ID: 0x51=81
Hello World [1]: Key:0 Audio Chip ID: 0x8994 Touch ID: 0x51=81
Hello World [2]: Key:0 Audio Chip ID: 0x8994 Touch ID: 0x51=81
Hello World [3]: Key:0 Audio Chip ID: 0x8994 Touch ID: 0x51=81
Hello World [4]: Key:0 Audio Chip ID: 0x8994 Touch ID: 0x51=81
Hello World [5]: Key:0 Audio Chip ID: 0x8994 Touch ID: 0x51=81
Hello World [6]: Key:0 Audio Chip ID: 0x8994 Touch ID: 0x51=81
Hello World [7]: Key:0 Audio Chip ID: 0x8994 Touch ID: 0x51=81

```

VP 6 - STM32H7 I2C Audio WM9884 – vezalna shema



https://github.com/LAPSYLAB/STM32H750B-DK_Docs_and_Examples/blob/main/Documentation/STM32H750B-DK/en.MB1381-H750XB-B01_Schematic.pdf

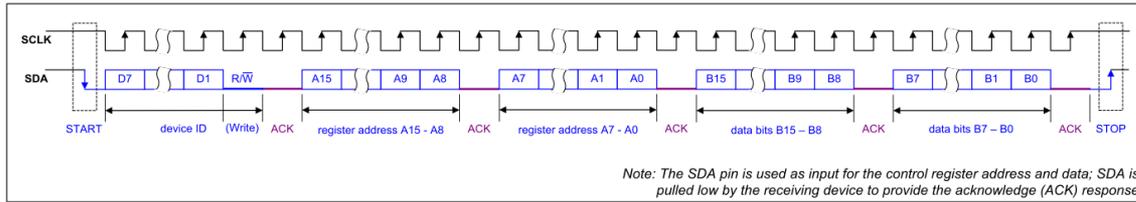
VP 6 - Audio čip WM8994 na I2C4 vodilu

Gradivo

2-WIRE (I2C) CONTROL MODE

16-bitni naslovi in 16-bitni registri !

The sequence of signals associated with a single register write operation is illustrated in Figure 72.

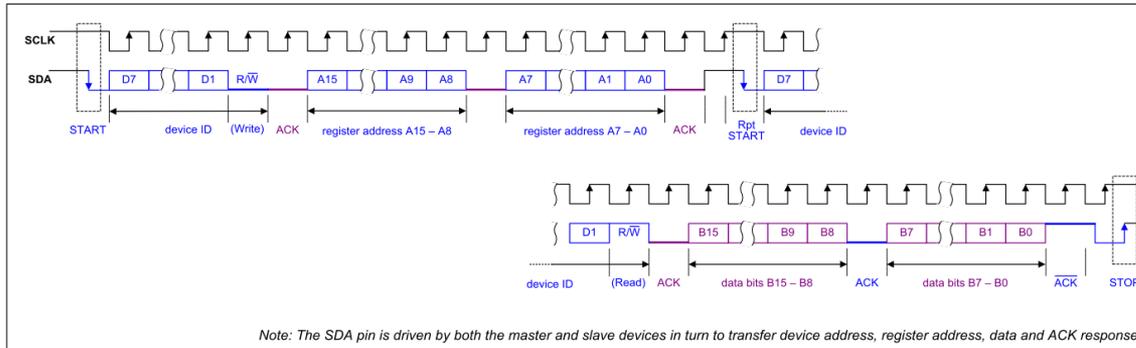


Note: The SDA pin is used as input for the control register address and data; SDA is pulled low by the receiving device to provide the acknowledge (ACK) response

[Brez naslova]

Figure 72 Control Interface 2-wire (I2C) Register Write

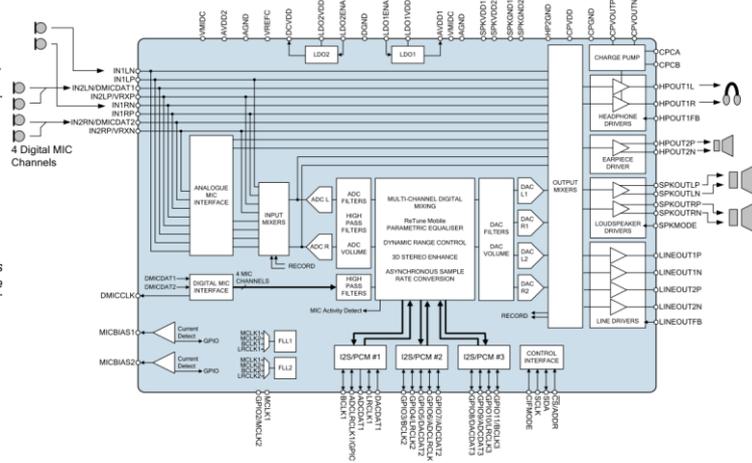
The sequence of signals associated with a single register read operation is illustrated in Figure 73.



Note: The SDA pin is driven by both the master and slave devices in turn to transfer device address, register address, data and ACK responses

Figure 73 Control Interface 2-wire (I2C) Register Read

Multi-channel Audio Hub CODEC for Smartphones



https://github.com/LAPSYLAB/STM32H750B-DK_Docs_and_Examples/blob/main/Documentation/STM32H750B-DK/Audio/WM8994_Rev4.6-unlocked.pdf



REGISTER BITS BY ADDRESS

REGISTER ADDRESS	BIT	LABEL	DEFAULT	DESCRIPTION	REFER TO
R0 (00h) Software Reset	15:0	SW_RESET [15:0]	0000_0000 _0000_0000 0	Writing to this register resets all registers to their default state. (Note - Control Write Sequencer registers are not affected by Software Reset.) Reading from this register will indicate device family ID 8994h.	

Register 00h Software Reset

main.c : dodana koda

```
// Reading from address 0x1a register R0 (addr. 0x00) default value should be 0x8994 - Both variations work !
//dataBuffer[0] = 0; dataBuffer[1] = 0x00;
//retval = HAL_I2C_Master_Transmit(&hi2c4, (0x1a << 1), dataBuffer, 2, HAL_MAX_DELAY);
//retval = HAL_I2C_Master_Receive(&hi2c4, (0x1a << 1), dataBuffer, 2, HAL_MAX_DELAY);
retval = HAL_I2C_Mem_Read(&hi2c4, (0x1a << 1), 0, I2C_MEMADD_SIZE_16BIT, dataBuffer, 2, HAL_MAX_DELAY);

snprintf(SendBuffer, BUFSIZE, "Hello World [%d]: Key:%d Audio Chip ID: 0x%x Touch ID: 0x%x=%d\n\r", Counter++, KeyState,
dataBuffer[0]*256+dataBuffer[1], dataBuffer[5], dataBuffer[5]);
HAL_UART_Transmit(&huart3, SendBuffer, strlen(SendBuffer), 100);
```

Glavna zanka

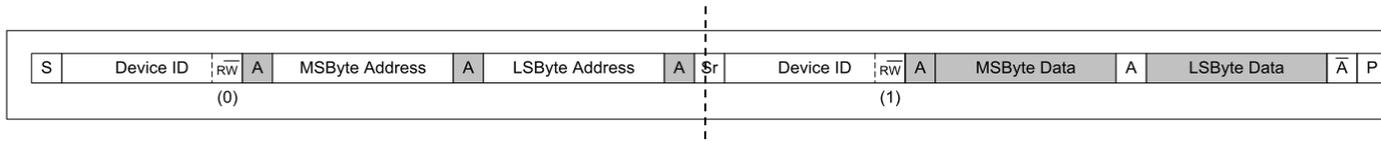


Figure 75 Single Register Read from Specified Address

SOFTWARE RESET AND DEVICE ID

The device ID can be read back from register R0. Writing to this register will reset the device.

The software reset causes most control registers to be reset to their default state. Note that the Control Write Sequencer registers R12288 (3000h) through to R12799 (31FFh) are not affected by a software reset; the Control Sequences defined in these registers are retained unchanged.

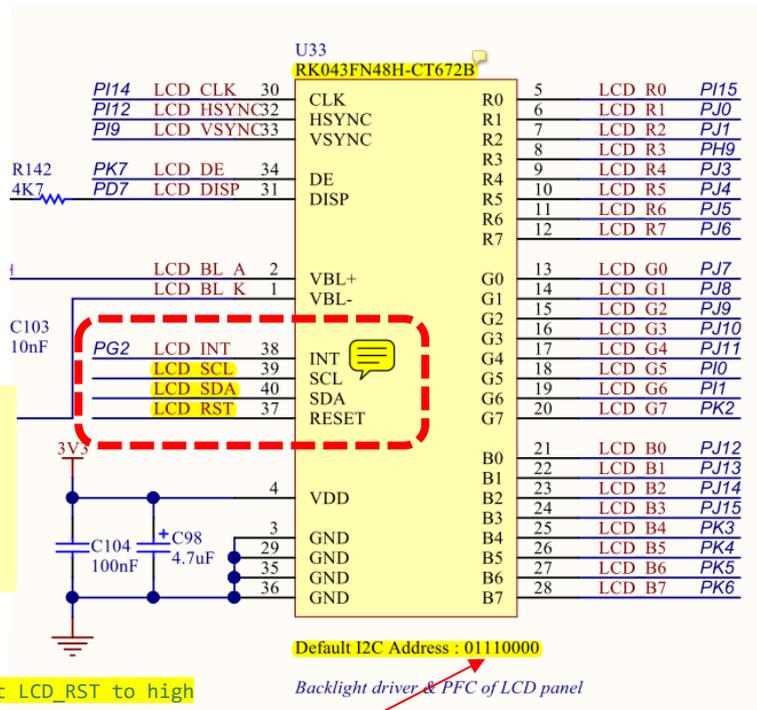
The status of the WM8994 digital I/O pins following a software reset is described in Table 141.

The device revision can be read back from register R256.

REGISTER ADDRESS	BIT	LABEL	DEFAULT	DESCRIPTION
R0 (0000h) Software Reset	15:0	SW_RESET [15:0]	8994h	Writing to this register resets all registers to their default state. (Note - Control Write Sequencer registers are not affected by Software Reset.) Reading from this register will indicate device family ID 8994h.

STM32H7

https://github.com/LAPSYLAB/STM32H7_Discovery_VIN_Projects/tree/main/STM32H750B-DK_I2C_Basic_Demo



LCD RST mora biti 1, da naprava deluje

VCP TX	P11	PB9
VCP RX	P12	PB10
LCD RST	T14	PB11
FDCAN2 TX	U14	PB12
STMOD#9-MISOs	U15	PB13
ARD D11	T15	PB14
		PB15

```
HAL_GPIO_WritePin(GPIOB, GPIO_PIN_12, 1); // Set LCD RST to high
```

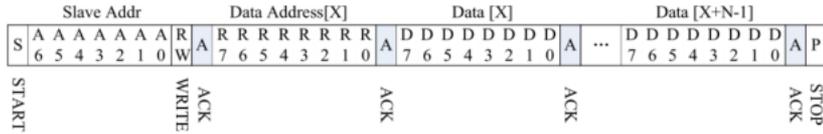
I2C Naslov naprave: 0x38 (ali 0x70 s pomikom na levo - sprostimo prostor za R/W bit)

VP 4 - STM32H7 CubeIDE, I2C LCD-Touch RK043FN48H

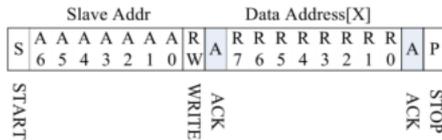
8-bitni naslovi in 8-bitni registri !

1.2 I²C Read/Write Interface description

Write N bytes to I2C slave



Set Data Address

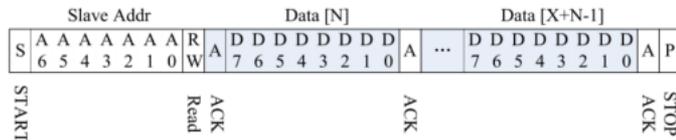


2.1.26 ID_G_FT5201ID

This register describes vendor's chip id

Address	Bit Address	Register Name	Description
A8h	7:0	ID_G_FT5201ID	R: xx

Read X bytes from I²C Slave

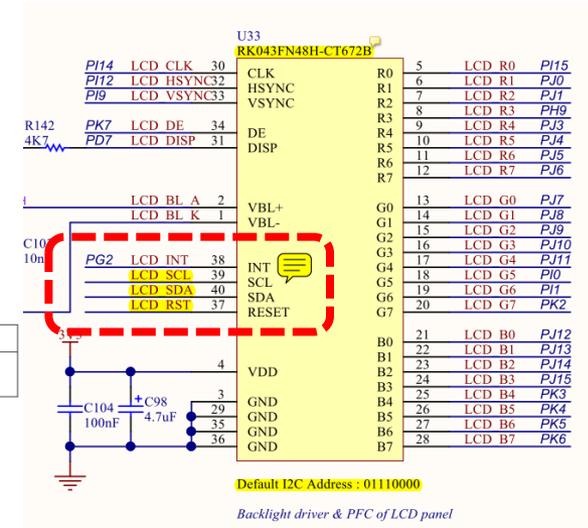


2.1 Work Mode

In this mode the CTP is fully functional as a touch screen controller. Read and write access address is ju logical address which is not enforced by hardware or firmware. Here is the operating mode register map.

Work Mode Register Map

Address	Name	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	Host Access
00h	DEVIDE_MODE		Device Mode[2:0]							RW



Device Mode	Val	Description
Work	000b	Read touch point and gesture
Factory	100b	Read raw data

STM32H7

```
/* USER CODE BEGIN PV */
#define BUFSIZE 256
char SendBuffer[BUFSIZE];
int Counter;
int KeyState=0;
uint8_t dataBuffer[10];

HAL_StatusTypeDef retval;
/* USER CODE END PV */
```

main.c : dodana koda

```
// Reading from address 0x38 register Vendor's Chip ID (addr. 0xA8) default value should be 0x51=81 - Both variations work !
//dataBuffer[5] = 0xA8;
//retval = HAL_I2C_Master_Transmit(&hi2c4, (0x38 << 1), &dataBuffer[5], 1, HAL_MAX_DELAY);
//retval = HAL_I2C_Master_Receive(&hi2c4, (0x38 << 1), &dataBuffer[5], 1, HAL_MAX_DELAY);
retval = HAL_I2C_Mem_Read(&hi2c4, (0x38 << 1), 0xA8, I2C_MEMADD_SIZE_8BIT,&dataBuffer[5], 1, HAL_MAX_DELAY);
```

```
snprintf(SendBuffer,BUFSIZE,"Hello World [%d]: Key:%d Audio Chip ID: 0x%4x Touch ID: 0x%2x=%d\n\r",Counter++,KeyState,
dataBuffer[0]*256+dataBuffer[1],dataBuffer[5],dataBuffer[5]);
HAL_UART_Transmit(&huart3,SendBuffer,strlen(SendBuffer),100);

HAL_Delay(1000);
```

Glavna zanka

Polling mode IO operation

- Transmit in master mode an amount of data in blocking mode using HAL_I2C_Master_Transmit()
- Receive in master mode an amount of data in blocking mode using HAL_I2C_Master_Receive()
- Transmit in slave mode an amount of data in blocking mode using HAL_I2C_Slave_Transmit()
- Receive in slave mode an amount of data in blocking mode using HAL_I2C_Slave_Receive()

Polling mode IO MEM operation

- Write an amount of data in blocking mode to a specific memory address using HAL_I2C_Mem_Write()
- Read an amount of data in blocking mode from a specific memory address using HAL_I2C_Mem_Read()

2.1.26 ID_G_FT5201ID

This register describes vendor's chip id

Address	Bit Address	Register Name	Description
A8h	7:0	ID_G FT5201ID	R: xx

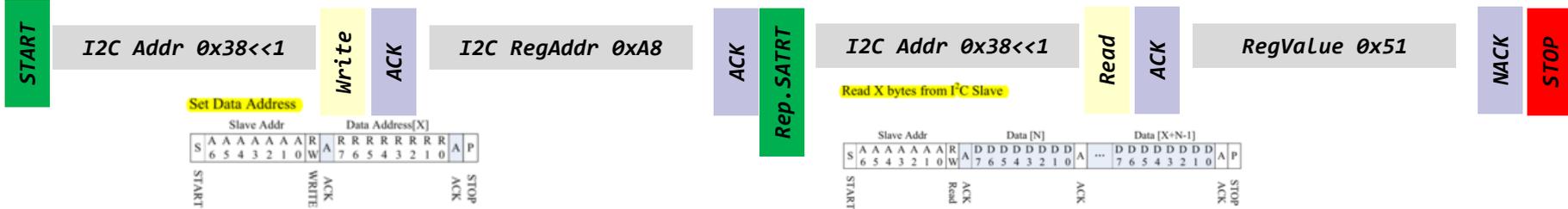
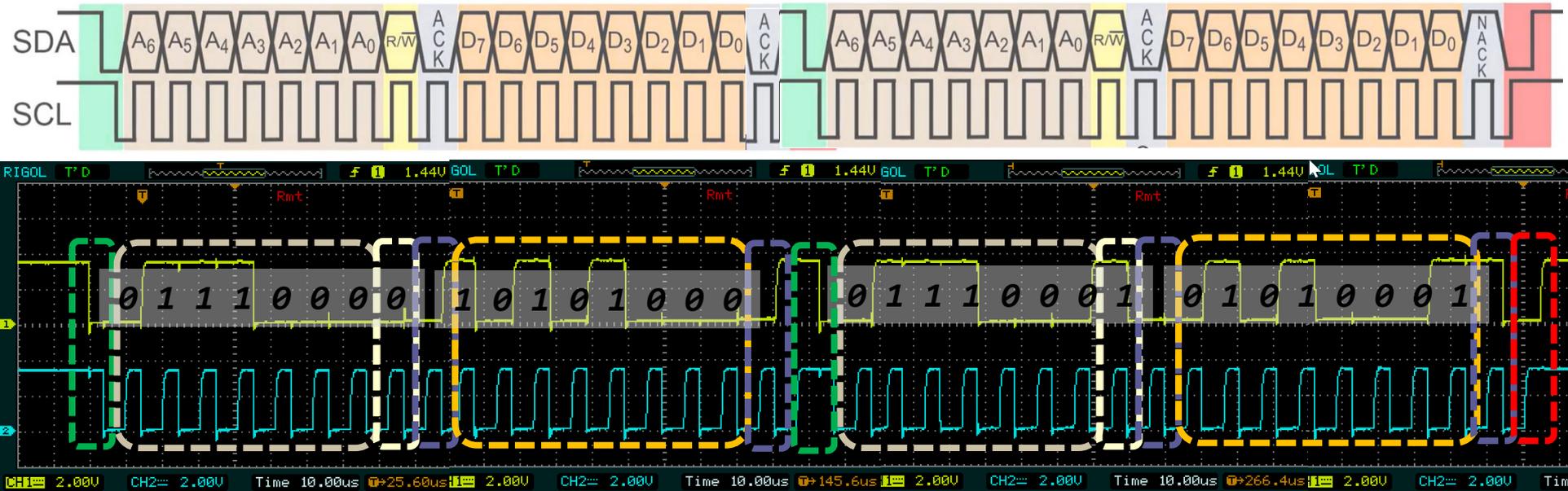
STM32H7

https://github.com/LAPSYLAB/STM32H7_Discovery_VIN_Projects/tree/main/STM32H750B-DK_I2C_Basic_Demo

I2C branje

main.c : dodana koda

```
// Reading from address 0x38 register Vendor's Chip ID (addr. 0xA8) default value should be 0x51=81
retval = HAL_I2C_Mem_Read(&hi2c4, (0x38 << 1), 0xA8, I2C_MEMADD_SIZE_8BIT,&dataBuffer[5], 1, HAL_MAX_DELAY);
```



https://github.com/LAPSYLAB/STM32H7_Discovery_VIN_Projects/tree/main/STM32H750B-DK_I2C_Basic_Demo

Primer I2C komunikacije STM32H7 – Touch: zaznava dotika

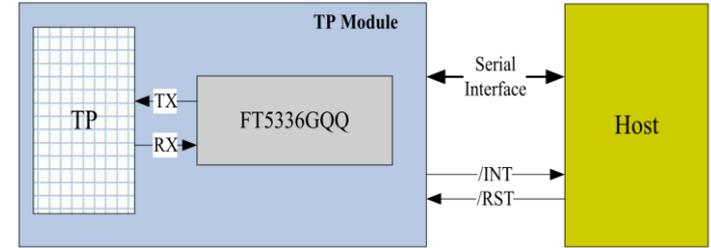


Figure 2-3 Host Interface Diagram

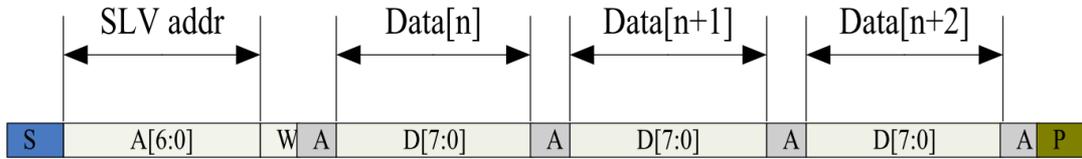


Figure 2-5 I2C master write, slave read

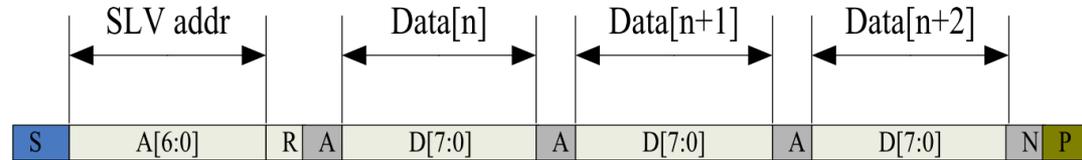
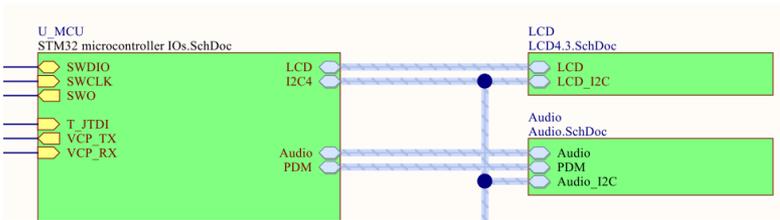


Figure 2-6 I2C master read, slave write

https://github.com/LAPSyLAB/STM32H7_Discovery_VIN_Projects/tree/main/STM32H750B-DK_I2C_Touch_Demo

8-bitni naslovi in registri



Work Mode Register Map

Address	Name	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	Host Access	
00h	DEVIDE_MODE	Device Mode[2:0]								RW	
01h	GEST_ID	Gesture ID[7:0]									R
02h	TD_STATUS					Number of touch points[3:0]				R	
03h	TOUCH1_XH	1 st Event Flag			1 st Touch X Position[11:8]					R	
04h	TOUCH1_XL	1 st Touch X Position[7:0]									R
05h	TOUCH1_YH	1 st Touch ID[3:0]			1 st Touch Y Position[11:8]						R
06h	TOUCH1_YL	1 st Touch Y Position[7:0]									R
A8h	ID_G_FT5201ID	CTPM Vendor ID									R

STM32H7

Primer I2C komunikacije

STM32H7 – Touch: zaznava dotika

```
// Reading from address 0x38 register Vendor's Chip ID (addr. 0xA8) default value should be 0x51=81
```

```
retval = HAL_I2C_Mem_Read(&hi2c4, (0x38 << 1), 0xA8, I2C_MEMADD_SIZE_8BIT, &VendorID, 1, HAL_MAX_DELAY);

retval = HAL_I2C_Mem_Read(&hi2c4, (0x38 << 1), 0x00, I2C_MEMADD_SIZE_8BIT, &DeviceMode, 1, HAL_MAX_DELAY);
retval = HAL_I2C_Mem_Read(&hi2c4, (0x38 << 1), 0x01, I2C_MEMADD_SIZE_8BIT, &Gesture, 1, HAL_MAX_DELAY);
retval = HAL_I2C_Mem_Read(&hi2c4, (0x38 << 1), 0x02, I2C_MEMADD_SIZE_8BIT, &Status, 1, HAL_MAX_DELAY);

retval = HAL_I2C_Mem_Read(&hi2c4, (0x38 << 1), 0x03, I2C_MEMADD_SIZE_8BIT, &dataBuffer, 4, HAL_MAX_DELAY);
if (Status != 0) {
    TouchX = ((dataBuffer[0] & 0b1111) << 8) + dataBuffer[1];
    TouchY = ((dataBuffer[2] & 0b1111) << 8) + dataBuffer[3];
} else {
    TouchX = 0;
    TouchY = 0;
}
```

8-bitni naslovi in registri

Work Mode Register Map

Address	Name	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	Host Access
00h	DEVIDE_MODE	Device Mode[2:0]								RW
01h	GEST_ID	Gesture ID[7:0]								R
02h	TD_STATUS					Number of touch points[3:0]			R	
03h	TOUCH1_XH	1 st Event Flag			1 st Touch X Position[11:8]				R	
04h	TOUCH1_XL	1 st Touch X Position[7:0]								R
05h	TOUCH1_YH	1 st Touch ID[3:0]			1 st Touch Y Position[11:8]				R	
06h	TOUCH1_YL	1 st Touch Y Position[7:0]								R
A8h	ID_G_FT520IID	CTPM Vendor ID								R

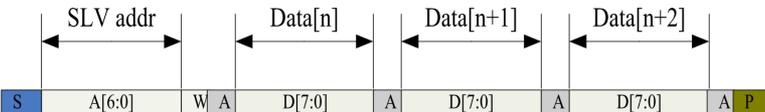


Figure 2-5 I2C master write, slave read

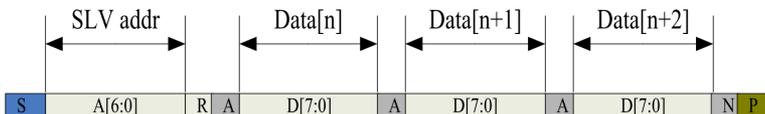


Figure 2-6 I2C master read, slave write

https://github.com/LAPSYLAB/STM32H7_Discovery_VIN_Projects/tree/main/STM32H750B-DK_I2C_Touch_Demo

VP 6: STM32H7 I2C primeri, STM32F4 SPI, pospeškometer, „Air USB mouse“

- STM32H7 CubeIDE, I2C (Scan, WM9884, Touch)

■ Predstavitev STM32F4

- CubeIDE projekt STM32F4, SPI, pospeškometer:
 - SPI - LIS3DSH pospeškometer
 - USB „Air Mouse“ with STM32F4, SPI1 and LIS3DSH
- Sledenje („tracing“) – CubeMonitor
- Osciloskop - ponovitev

VIN Projekt – Osnovna platforma

STM32F407 ST Discovery

STM Discovery F4 (Cortex M4)

- STM32F407VGT6 microcontroller featuring 32-bit Arm® Cortex®-M4 with FPU core, 1-Mbyte Flash memory and 192-Kbyte RAM in an LQFP100 package

•USB OTG FS

•ST MEMS 3-axis accelerometer

•ST-MEMS audio sensor omni-directional digital microphone

•Audio DAC with integrated class D speaker driver

•User and reset push-buttons

•Eight LEDs:

- LD1 (red/green) for USB communication
- LD2 (red) for 3.3 V power on
- Four user LEDs, LD3 (orange), LD4 (green), LD5 (red) and LD6 (blue)

•Board connectors:

- USB with Micro-AB
- Stereo headphone output jack
- 2.54 mm pitch extension header for all LQFP100 I/Os for quick connection to prototyping board and easy probing

•External application power supply: 3 V and 5 V

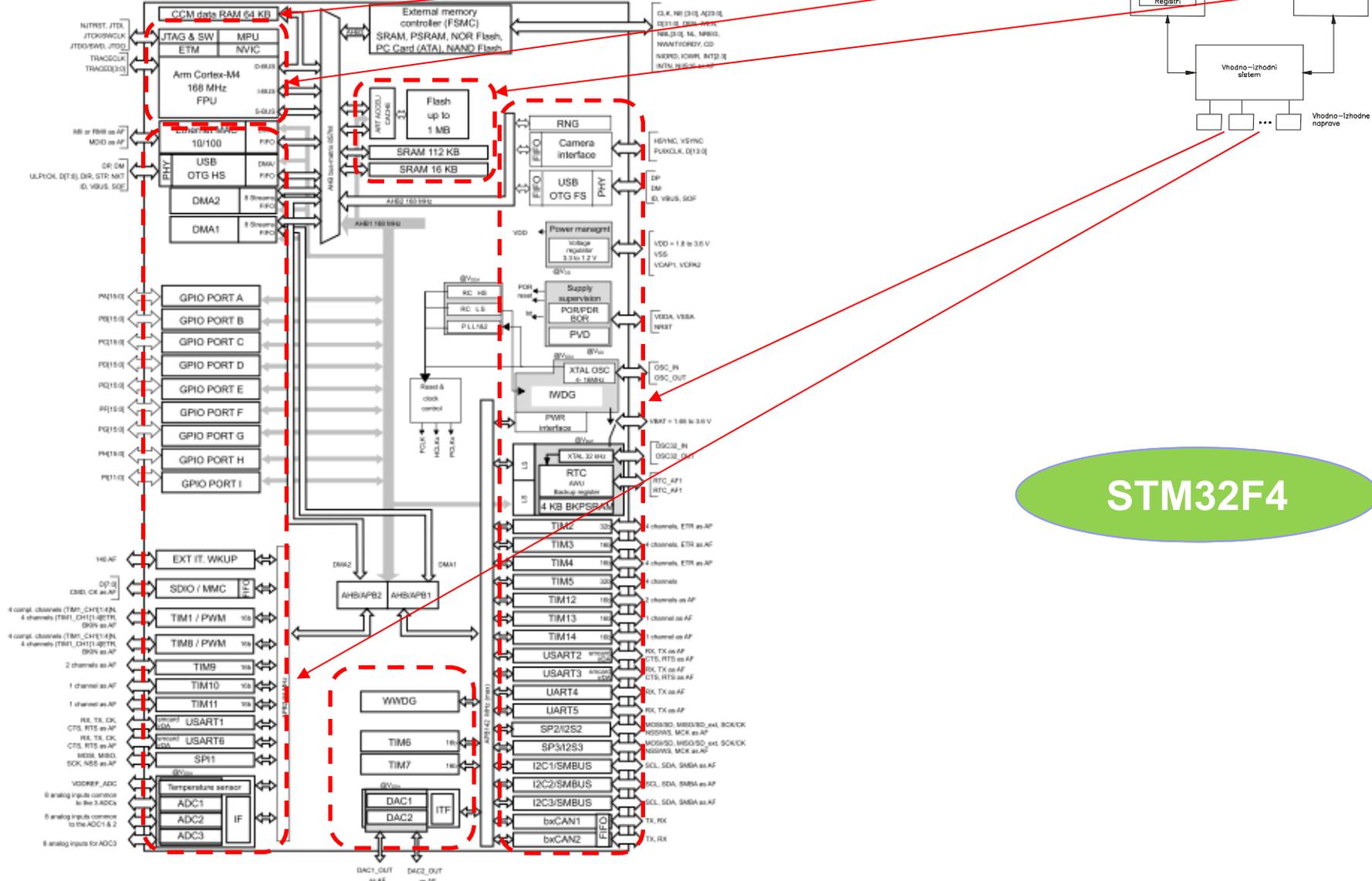
STM32



STM32F4



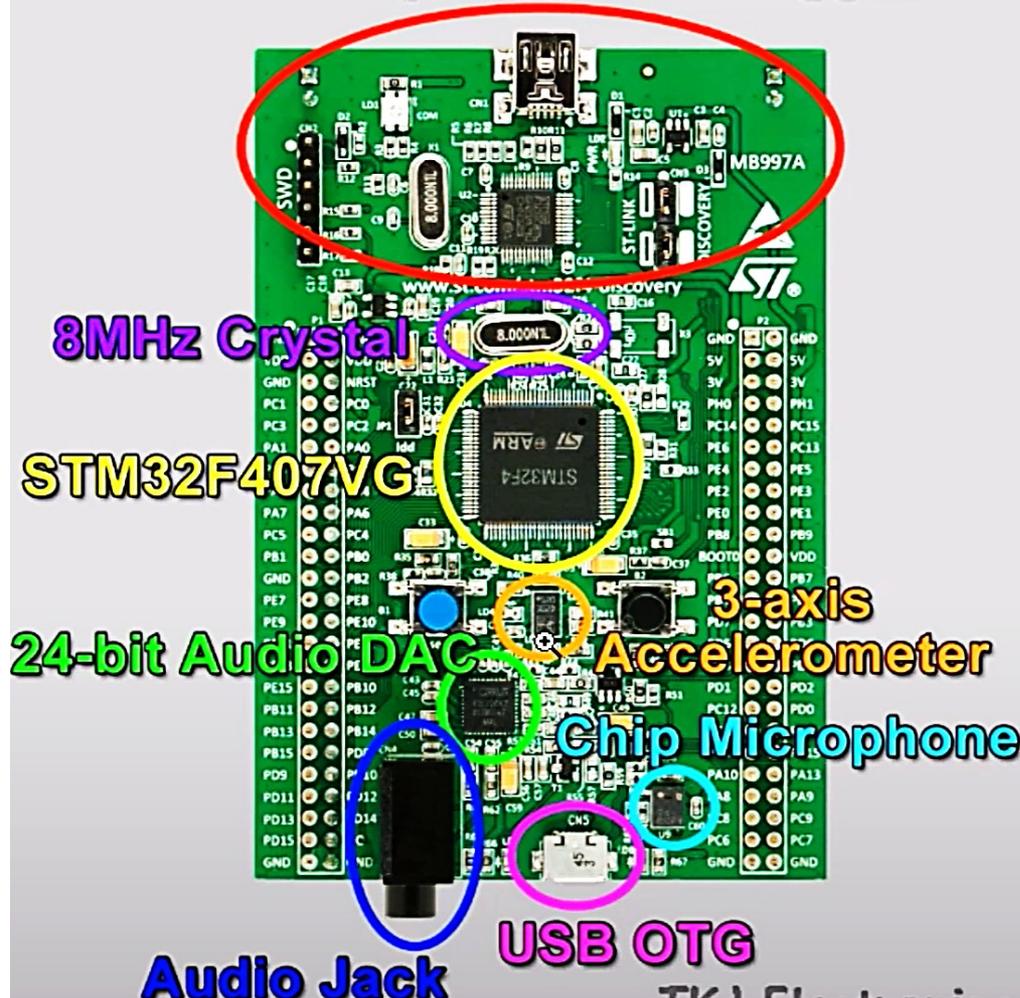
STM32F407VG



STM32F4

STM32F4DISCOVERY USB Programmer/Debugger

3.3V !!!



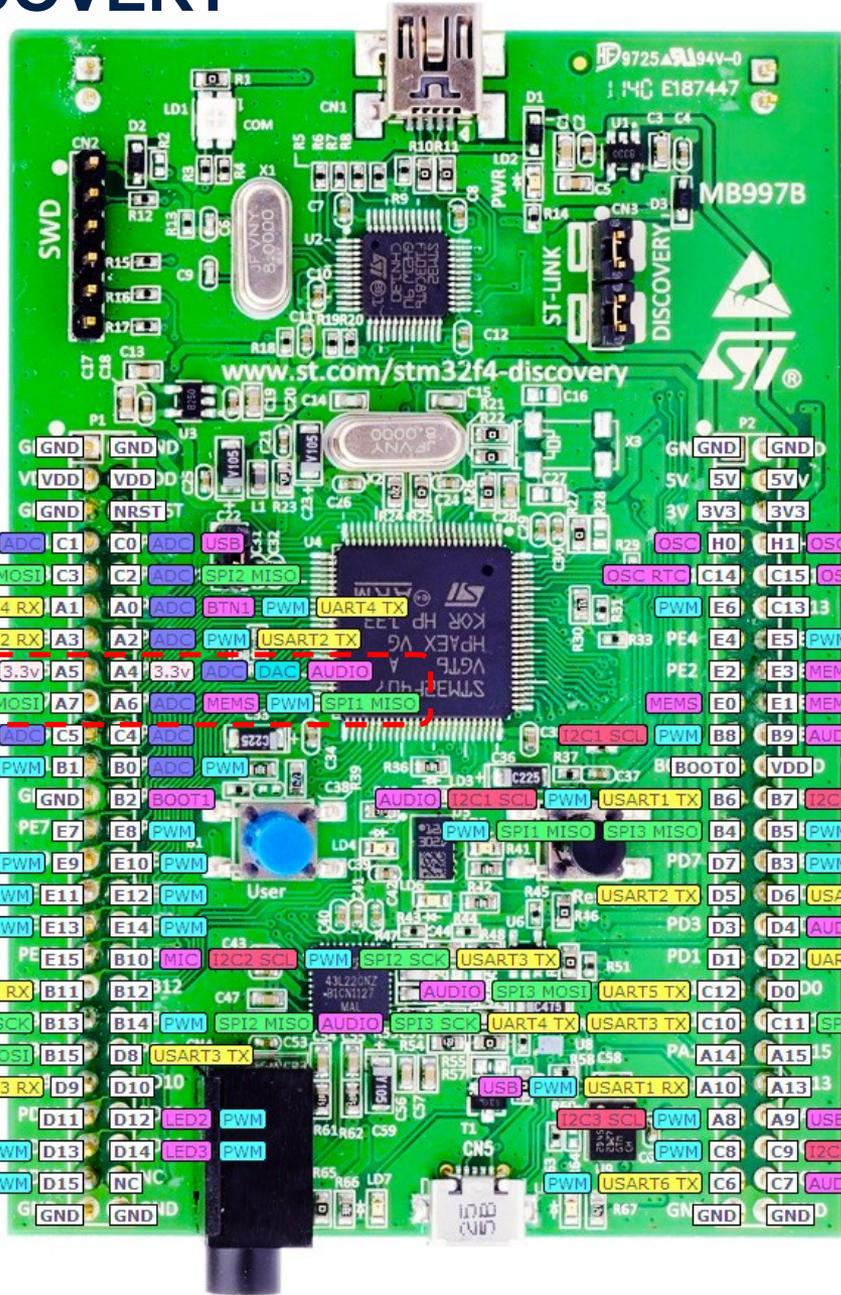
STM32F4DISCOVERY

STM32F4

3.3V !!!

P1

P2



1	2
3	4
5	6
7	8
9	10
11	12
13	14
15	16
17	18
19	20
21	22
23	24
25	26
27	28
29	30
31	32
33	34
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37	38
39	40
41	42
43	44
45	46
47	48
49	50

1	2
3	4
5	6
7	8
9	10
11	12
13	14
15	16
17	18
19	20
21	22
23	24
25	26
27	28
29	30
31	32
33	34
35	36
37	38
39	40
41	42
43	44
45	46
47	48
49	50

Delo na STM32F4 razvojnem sistemu

Priključitev :

- **Mini USB** prikllop na **krajši stranici**, svetila rdeči **LED** diodi
 - napajanje, debug...
- **Micro USB** prikllop (VCom port)

Poseben začetni projekt za STM32F4 (Github) :

- **dodajanje vsebine (main.c):**

```
CubelDEWorkspace - STM32_USB_Key_LED/Core/Src/main.c - STM32CubelDE
File Edit Source Refactor Navigate Search Project Run Window Help
Project Explorer x
CubelDE_Workspace
  Delo
  Node_V4 (in node_v4)
  Sluzba
    CAN_JEX_Module
    CAN_JEX_Module_bak
    HT-BSP-LCD-OS
    ORLab-STM32
    ORLab-STM32H7
    ORLab-STM32H7_bak
    RALab-STM32H7
    STM32_USB_Key_AdvDebug
    STM32_USB_Key_FreeRTOS_AdvDebug
    STM32CubelDE_Adv_Debug
    STM32F4_Discovery_VIN_Projects
      Audio_playback_and_record
      Buzzer_PWM_Demo
      CAN_JEX_Module_Base
      CAN_JEX_Sniffer
      Initial_Breadboard_VIN
      ...
main.c x
103
104 /* Infinite loop */
105 /* USER CODE BEGIN WHILE */
106 while (1)
107 {
108
109     HAL_GPIO_TogglePin(GPIOD, GPIO_PIN_12);
110     HAL_GPIO_TogglePin(GPIOD, GPIO_PIN_13);
111     HAL_GPIO_TogglePin(GPIOD, GPIO_PIN_14);
112
113     KeyState = HAL_GPIO_ReadPin(GPIOA, GPIO_PIN_0);
114     HAL_GPIO_WritePin(GPIOD, GPIO_PIN_15, KeyState);
115
116     snprintf(SendBuffer,BUFSIZE,"Hello World [%d]: Key:%d\r\n",Counter++,KeyState);
117     CDC_Transmit_FS(SendBuffer,strlen(SendBuffer));
118
119     /* USER CODE END WHILE */
120
121     /* USER CODE BEGIN 3 */
122     HAL_Delay(1000);
123 }
124 /* USER CODE END 3 */
125
126
127
```



**Mikro USB
VCom-port**

Lastni viri :

https://github.com/LAPSyLAB/STM32F4_Discovery_VIN_Projects

https://github.com/LAPSyLAB/STM32F4_Docs_and_Examples

<https://github.com/LAPSyLAB/ORLab-STM32>

VP 6: STM32H7 I2C primeri, STM32F4 SPI, pospeškometer, „Air USB mouse“

- STM32H7 CubeIDE, I2C (Scan, WM9884, Touch)

- Predstavitev STM32F4

- CubeIDE projekt STM32F4, SPI, pospeškometer:

- SPI - LIS3DSH pospeškometer

- USB „Air Mouse“ with STM32F4, SPI1 and LIS3DSH

- Sledenje („tracing“) – CubeMonitor

- Osciloskop - ponovitev

5 Digital main blocks

5.1 State machine

The LIS3DSH embeds **two state machines** able to run a user defined program.

The program is made up of a set of instructions that define the transition to successive states. Conditional branches are possible.

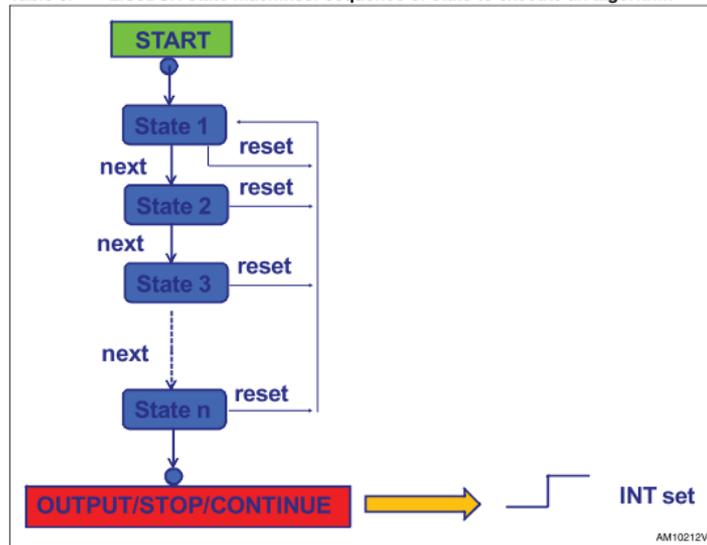
From each state (n) it is possible to have transition to the next state (n+1) or to reset state.

Transition to reset point happens when "RESET condition" is true; Transition to the next step happens when "NEXT condition" is true.

Interrupt is triggered when output/stop/continue state is reached.

Each state machine allows to implement gesture recognition in a flexible way, free-fall, wake-up, 4D/6D orientation, pulse counter and step recognition, click/double click, shake/double shake, face-up/face-down, turn/double turn:

Table 8. LIS3DSH state machines: sequence of state to execute an algorithm



SPI - serial peripheral interface

Subject to general operating conditions for Vdd and Top.

SPI slave timing values

Parameter	Value (1)		Unit
	Min.	Max.	
SPI clock cycle	100		ns
SPI clock frequency		10	MHz
CS setup time			

I²C - inter IC control interface

Subject to general operating conditions for Vdd and Top.

I²C slave timing values

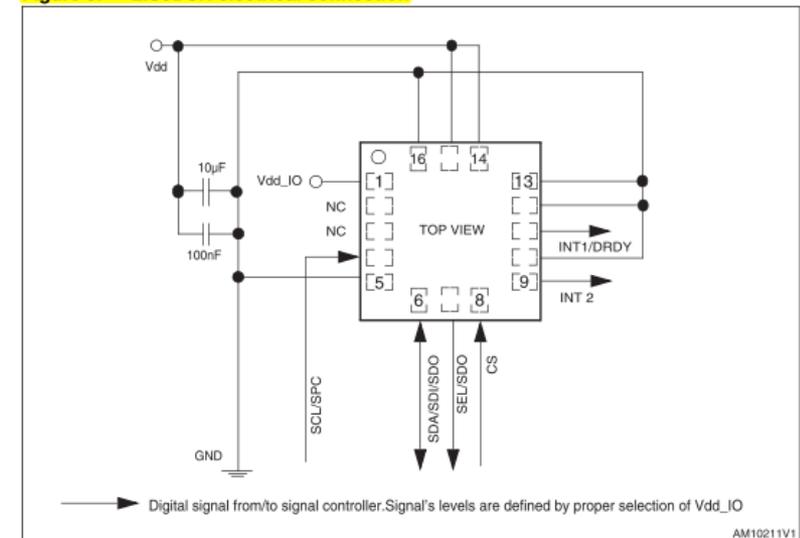
Parameter	I ² C standard mode (1)		I ² C fast mode (1)		Unit
	Min.	Max.	Min.	Max.	
SCL clock frequency	0	100	0	400	kHz

Table 7. Absolute maximum ratings

Symbol	Ratings	Maximum value	Unit
Vdd	Supply voltage	-0.3 to 4.8	V

Application hints

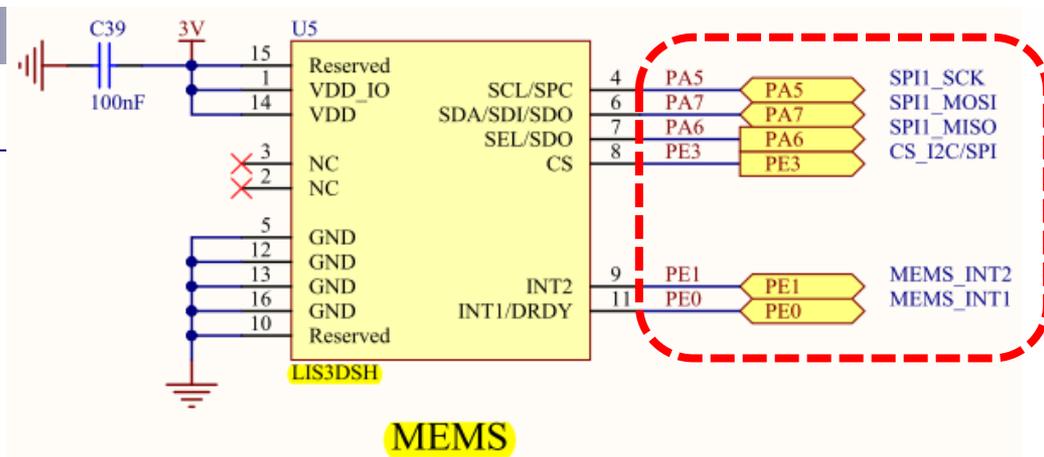
Figure 5. LIS3DSH electrical connection



https://github.com/LAPSYLAB/STM32F4_Docs_and_Examples/blob/main/STM32F407_Discovery_kit/LIS3DSH.pdf

VP 6 - STM32F4 SPI1 in LIS3DSH

CubeMX nastavitev :



spi.c:

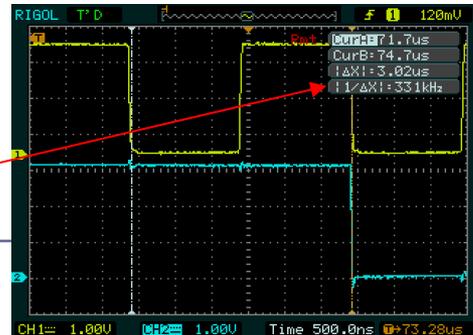
```

/* USER CODE END SPI1_Init 1 */
hspi1.Instance = SPI1;
hspi1.Init.Mode = SPI_MODE_MASTER;
hspi1.Init.Direction = SPI_DIRECTION_2LINES;
hspi1.Init.DataSize = SPI_DATASIZE_8BIT;
hspi1.Init.CLKPolarity = SPI_POLARITY_LOW;
hspi1.Init.CLKPhase = SPI_PHASE_1EDGE;
hspi1.Init.NSS = SPI_NSS_SOFT;
hspi1.Init.BaudRatePrescaler = SPI_BAUDRATEPRESCALER_256;
hspi1.Init.FirstBit = SPI_FIRSTBIT_MSB;
hspi1.Init.TIMode = SPI_TIMODE_DISABLE;
hspi1.Init.CRCCalculation = SPI_CRCCALCULATION_DISABLE;
hspi1.Init.CRCPolynomial = 10;
if (HAL_SPI_Init(&hspi1) != HAL_OK)
{
    Error_Handler();
}
/* USER CODE BEGIN SPI1_Init 2 */

```

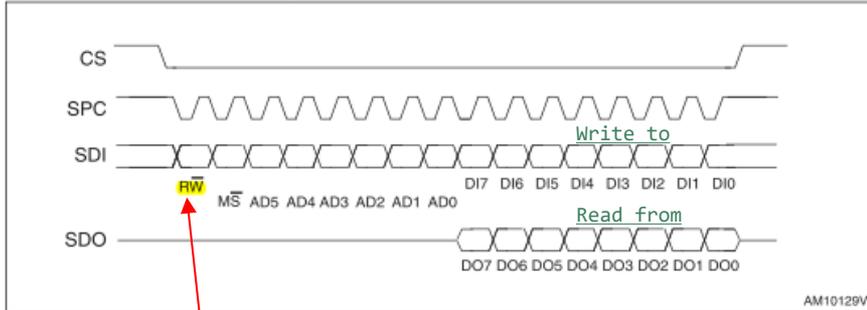


*Spremenimo iz 2 v 256
(počasnejša komunikacija)*



VP 6 - STM32 SPI1 in LIS3DSH - program

Figure 6. Read and write protocol



- bit 0: RW bit:** When 0, the data DI(7:0) is written into the device. When 1, the data DO(7:0) from the device is read. In the latter case, the chip drives SDO at the start of bit 8.
- bit 1-7: address AD(6:0):** This is the address field of the indexed register.
- bit 8-15: data DI(7:0) (write mode):** This is the data that is written into the device (MSb first).
- bit 8-15: data DO(7:0) (read mode):** This is the data that is read from the device (MSb first).

8.3 WHO_AM_I (0Fh)

Who_AM_I register.

rozman 26. 04. 2022, 0.. x

0x3F

Table 19. WHO_AM_I register default value

0	0	1	1	1	1	1	1
---	---	---	---	---	---	---	---

```
// Config accelerometer
// Read WHOAMI register
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_RESET);
outdata[0] = 0x0f | 0x80 ; // read whoami
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
lis_id = indata[1];
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_SET);

// Write to CTRL register (enable 3 axes measurements on 25Hz)
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_RESET);
outdata[0] = 0x20 ; // switch on axes
outdata[1] = 0x47 ;
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_SET);
```

SPI slave timing values

Parameter	Value (1)		Unit
	Min.	Max.	
SPI clock cycle	100		ns
SPI clock frequency		10	MHz
CS setup time	6		ns

Table 7. Absolute maximum ratings

Symbol	Ratings	Maximum value	Unit
Vdd	Supply voltage	-0.3 to 4.8	V

Gradiva

8.5 CTRL_REG4 (20h)

Control register 4.

rozman 26. 04. 2022, 0.. x

0x47 (25Hz, all axes on)

Table 22. Control register 4

ODR3	ODR2	ODR1	ODR0	BDU	ZEN	YEN	XEN
------	------	------	------	-----	-----	-----	-----

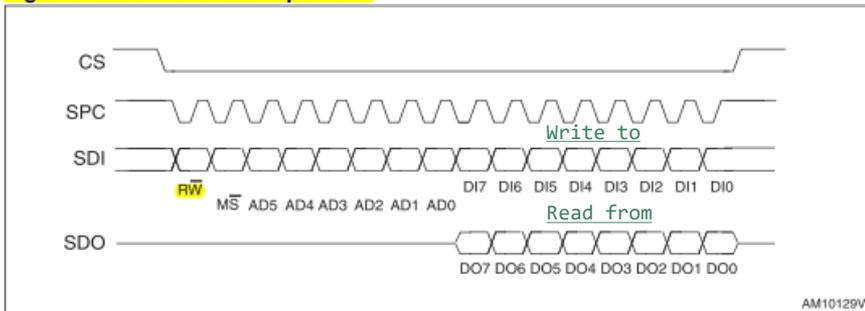
Table 23. CTRL_REG4 register description

ODR3:0	Output data rate and power mode selection. Default value:0000 (see Table 24)
BDU	Block data update. Default value:0 0:continuous update; 1:output registers not updated until MSB and LSB reading)
Zen	Z axis enable. Default value:1 (0:Z axis disabled; 1:Z axis enabled)
Yen	Y axis enable. Default value:1 (0:Y axis disabled; 1:Y axis enabled)
Xen	X axis enable. Default value:1 (0=X axis disabled; 1=X axis enabled)

Table 24. CTRL4 ODR configuration

ODR3	ODR2	ODR1	ODR0	ODR selection
0	0	0	0	Power down
0	0	0	1	3.125 Hz
0	0	1	0	6.25 Hz
0	0	1	1	12.5 Hz
0	1	0	0	25 Hz

Figure 6. Read and write protocol



bit 0: RW bit. When 0, the data DI(7:0) is written into the device. When 1, the data DO(7:0) from the device is read. In the latter case, the chip drives **SDO** at the start of bit 8.

bit 1-7: address AD(6:0). This is the address field of the indexed register.

bit 8-15: data DI(7:0) (write mode). This is the data that is written into the device (MSb first).

bit 8-15: data DO(7:0) (read mode). This is the data that is read from the device (MSb first).

```
// Read x,y,z axes
outdata[0] = 0x29 | 0x80 ; // read x
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_RESET);
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
AccelX = indata[1];
```

```
outdata[0] = 0x2B | 0x80 ; // read y
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
AccelY = indata[1];
```

```
outdata[0] = 0x2D | 0x80 ; // read z
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_SET);
AccelZ = indata[1];
```

7 Register mapping

Table 16 provides a list of the 8/16-bit registers embedded in the device and the related address:

Table 16. Register address map

Name	Type	Register address		Default	Comment
		Hex	Binary		
INFO1	r	0D	00001101	0010 0001	Information register 1
INFO2	r	0E	00001110	0000 0000	Information register 2
WHO_AM_I	r	0F	00001111	0011 1111	Who I am ID
OUT_X_L	r	28	00101000	0000 0000	Output registers
OUT_X_H	r	29	00101001		
OUT_Y_L	r	2A	00101010		
OUT_Y_H	r	2B	00101011		
OUT_Z_L	r	2C	00101100		
OUT_Z_H	r	2D	00101101		

8.23 OUT_X (28h - 29h)

X-axis output register.

Table 49. OUT_X_L register default value

0	0	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---

Table 50. OUT_X_H register default value

0	0	0	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---

Spremenljivke

main.c : dodana koda

Glavna zanka

```

/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
// Read x,y,z axes
outdata[0] = 0x29 | 0x80 ; // read x
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_RESET);
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
AccelX = indata[1];

outdata[0] = 0x2B | 0x80 ; // read y
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
AccelY = indata[1];

outdata[0] = 0x2D | 0x80 ; // read z
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_SET);
AccelZ = indata[1];

...

snprintf(SendBuffer, BUFSIZE, "Hello World [%d]: Key:%d Duty:%d PWM-Freq:%d PWM-Period:%d
Accel[ID:%02x] X:%04d Y:%d
Z:%04d\r\n", Counter++, KeyState, Duty, NoteFreq, NotePeriod, lis_id, AccelX, AccelY, AccelZ);
CDC_Transmit_FS(SendBuffer, strlen(SendBuffer));

/* USER CODE END WHILE */

```

Inicializacija

```

/* USER CODE BEGIN PV */
#define BUFSIZE 256
char SendBuffer[BUFSIZE];
int Counter;
int KeyState=0;

// Global variables
uint8_t indata[2];
uint8_t outdata[2] = {0,0};
uint8_t lis_id;
int8_t AccelX;
int8_t AccelY;
int8_t AccelZ;

HAL_StatusTypeDef SPIStatus;

/* USER CODE END PV */

/* USER CODE BEGIN 2 */

// Config accelerometer
// Read WHOAMI register
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_RESET);
outdata[0] = 0x0f | 0x80 ; // read whoami
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2,
HAL_MAX_DELAY);
lis_id = indata[1];
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_SET);

HAL_Delay(500);

// Set CTRL register 0x47 -> [0x20]
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_RESET);
outdata[0] = 0x20 ; // switch on axes
outdata[1] = 0x47 ;
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2,
HAL_MAX_DELAY);
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_SET);

HAL_Delay(500);
outdata[1] = 0x00 ;

/* USER CODE END 2 */

```

https://github.com/LAPSyLAB/STM32F4_Discovery_VIN_Projects/tree/main/STM32_SPI_LIS302DL_Basic

VP 6 - STM32 CubeIDE, SPI in LIS3DSH - Oscilloskop

SCK

MOSI

MISO

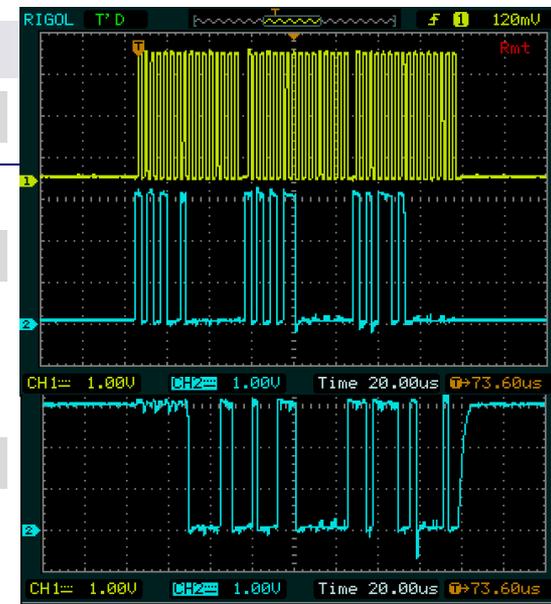
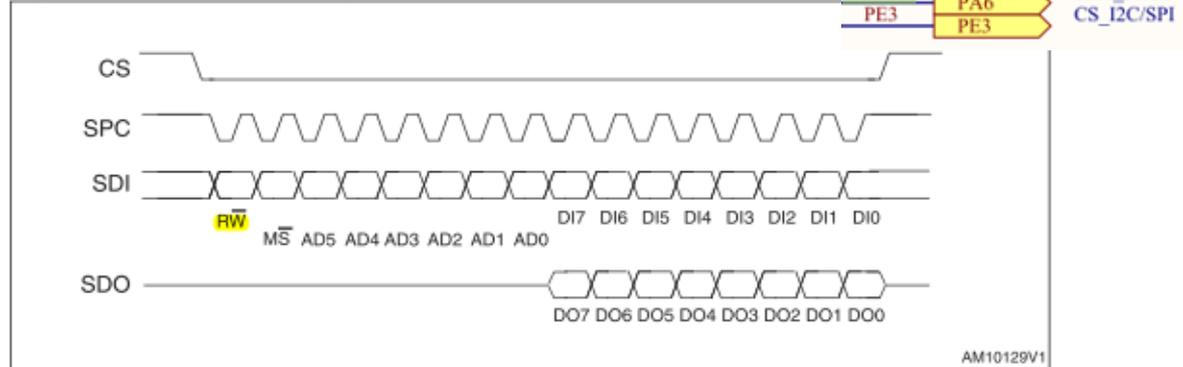
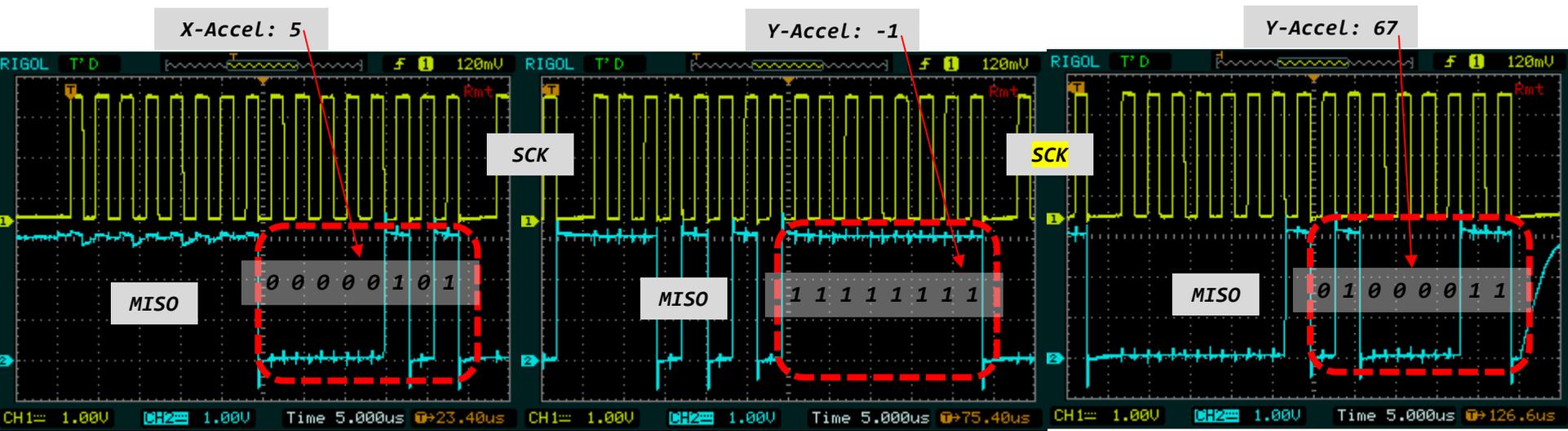


Figure 6. Read and write protocol



```
Hello World [3530]: Key:0000 Accel[ID:00] X:0005 Y:-1 Z:0066
Hello World [3531]: Key:0000 Accel[ID:00] X:0005 Y:-1 Z:0067
```



AirMouse STM32F4

Beremo pospeškomer in sporočamo premike kazalca na zaslonu preko ustreznega USB HID profila
Avtor: Bernard Kuchler

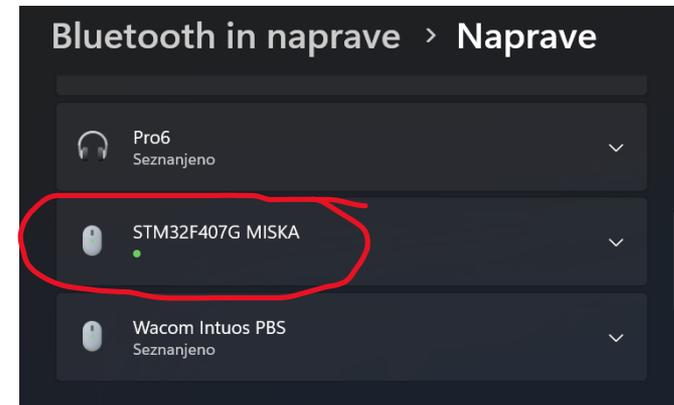
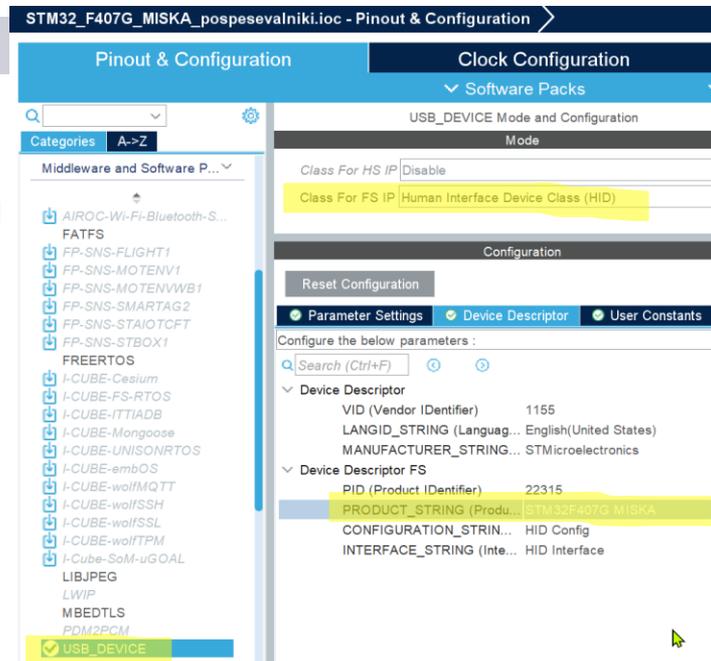
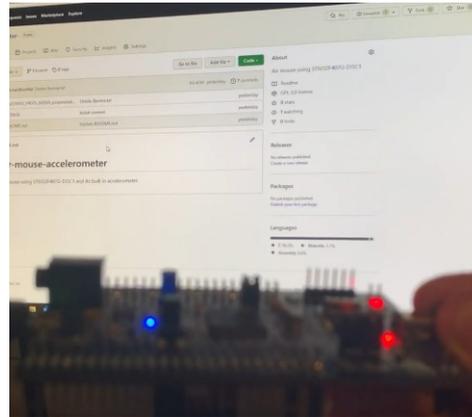
```
while (1)
{
    // Read accel values into AccelX,Y,Z

    if (AccelX < min_xval){
        newxval = AccelX - min_xval;
    } else if (AccelX > max_xval) {
        newxval = AccelX - max_xval;
    }

    if (AccelY < min_yval){
        newyval = AccelY - min_yval;
    } else if (AccelY > max_yval){
        newyval = AccelY - max_yval;
    }

    if ((newxval > 10) || (newxval < -10)) //Determines the necessary
    amount of change in value from the sensor to start moving the mouse
    cursor
    {
        mousehid.mouse_y = (newxval/10); //Divides the value from the
        sensor by 10 in order to make a slower acceleration of the mouse
        cursor and thereby making it more accurate to use
    }
    else mousehid.mouse_y = 0;

    if ((newyval > 10) || (newyval < -10)) {
        mousehid.mouse_x= (newyval)/10;
    } else mousehid.mouse_x = 0;
}
...
USB_DEVICE_SendReport(&hUsbDeviceFS,&mousehid, sizeof (mousehid));
//Send data to USB
```



https://github.com/LAPSYLAB/STM32F4_Docs_and_Examples/tree/main/STM32_F407G_MISKA_pospevalniki

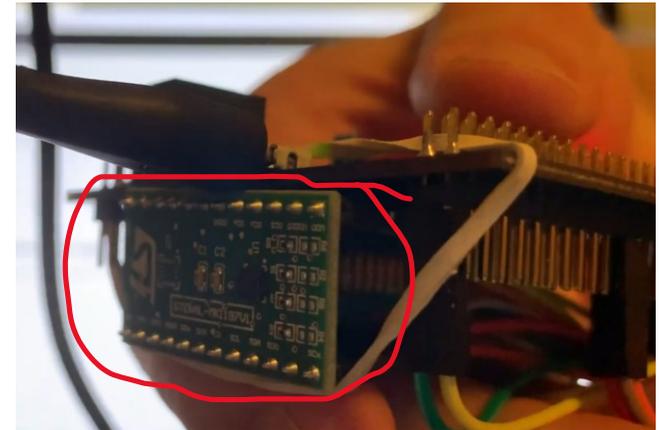
AirMouse STM32F4 + LSM6DSOX

Beremo zunanji pospeškometer in sporočamo premike kazalca na zaslonu preko ustreznega USB HID profila

Avtor: Bernard Kuchler

The LSM6DSOX is a 6-axis IMU (inertial measurement unit) system-in-package featuring a 3-axis digital accelerometer and a 3-axis digital gyroscope, boosting performance at 0.55 mA in high-performance mode and enabling always-on low-power features for an optimal motion experience for the consumer.

<https://www.st.com/en/mems-and-sensors/lsm6dsiox.html>



```
//Read gyroscope measurements
```

```
outdata[0] = 0x23 | 0x80 ; // read x (pitch), 0x4B
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_2, GPIO_PIN_RESET);
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_2, GPIO_PIN_SET);
GyroX = indata[1];
```

```
outdata[0] = 0x25 | 0x80 ; // read y (roll), 0x4D
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_2, GPIO_PIN_RESET);
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_2, GPIO_PIN_SET);
GyroY = indata[1];
```

```
outdata[0] = 0x27 | 0x80 ; // read z (yaw), 0x4F
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_2, GPIO_PIN_RESET);
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_2, GPIO_PIN_SET);
GyroZ = indata[1];
```

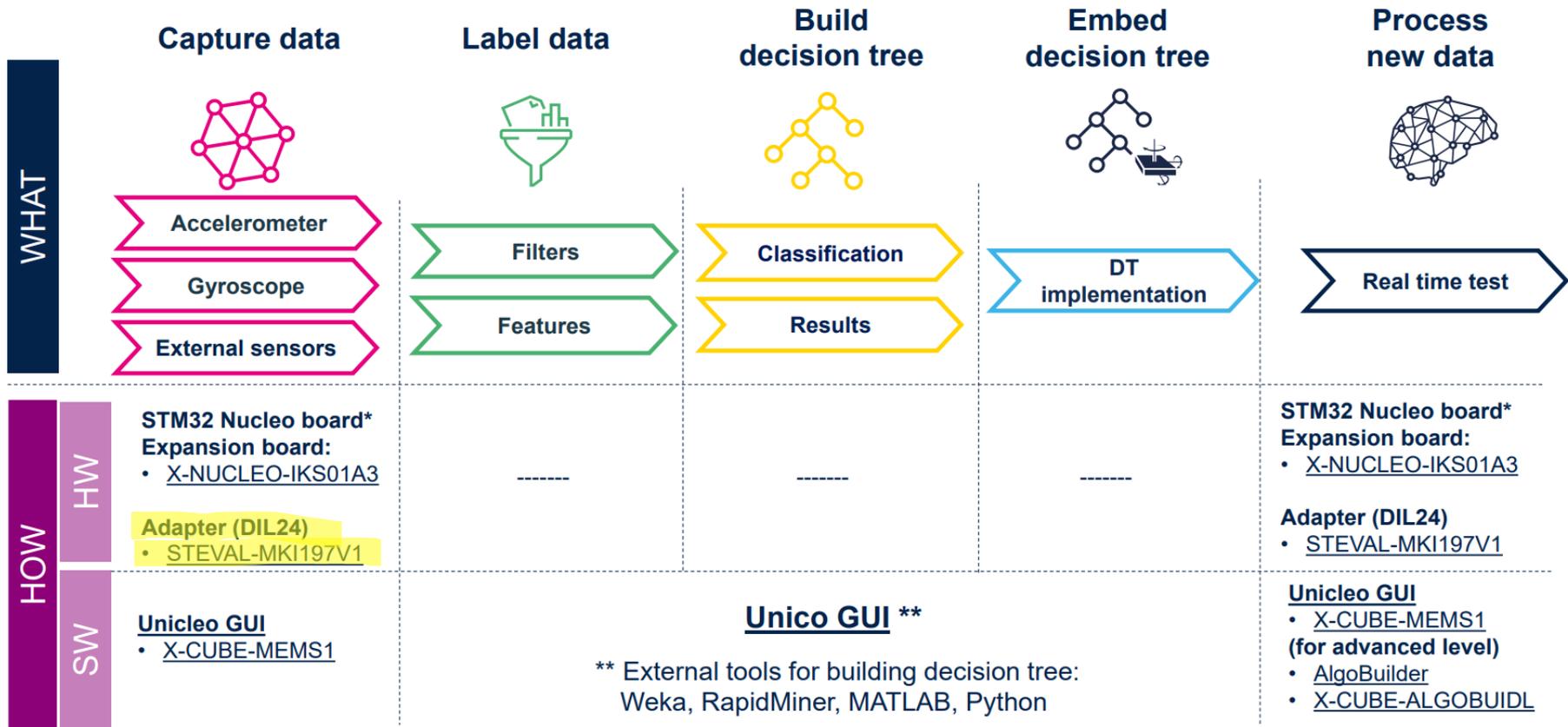
```
//Read accelerometer measurements
```

```
outdata[0] = 0x29 | 0x80 ; // read x, 0x51
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_2, GPIO_PIN_RESET);
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_2, GPIO_PIN_SET);
AccelX = indata[1];
outdata[0] = 0x2B | 0x80 ; // read y, 0x53
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_2, GPIO_PIN_RESET);
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_2, GPIO_PIN_SET);
AccelY = indata[1];
outdata[0] = 0x2D | 0x80 ; // read z, 0x55
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_2, GPIO_PIN_RESET);
HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
HAL_GPIO_WritePin(GPIOE, GPIO_PIN_2, GPIO_PIN_SET);
AccelZ = indata[1];
```

https://github.com/LAPSyLAB/STM32F4_Docs_and_Examples/tree/main/STM32_F407G_MISKA_Gyro

LSM6DSOX

LSM6DSOX - STM32 Nucleo with expansion board



<https://www.st.com/en/mems-and-sensors/lsm6dsox.html>

VP 6: STM32H7 I2C primeri, STM32F4 SPI, pospeškometer, „Air USB mouse“

- STM32H7 CubeIDE, I2C (Scan, WM9884, Touch)
- Predstavitev STM32F4
- CubeIDE projekt STM32F4, SPI, pospeškometer:
 - SPI - LIS3DSH pospeškometer
 - USB „Air Mouse“ with STM32F4, SPI1 and LIS3DSH

■ Sledenje („tracing“) – CubeMonitor

■ Osciloskop - ponovitev

STM32CubeMonitor

STM32CubeMonitor is a tool that allows real-time sampling and visualization of user variables while the application is running. It runs on Windows, Linux or macOS, and provides a browser-based interface.

The user can define their own flow to monitor variables for their STM32 microcontroller-based application. Example design and dashboard views are shown below.

The screenshot displays the STM32CubeMonitor web interface. On the left, a sidebar contains a search bar and a list of nodes categorized under 'STMicroelectronics', 'subflows', and 'common'. The main workspace shows a flowchart for 'Basic_Flow_STM32F4_VIN_'. The flowchart includes nodes for 'START Acquisition', 'STOP Acquisition', 'myVariables' (with a 'direct' status), 'write panel', 'myProbe_Out', 'show notification', 'myProbe_In', 'myVariables' (with a 'processing on' status), 'myChart', and 'Clear Graphs'. On the right, a 'Chart' panel features buttons for 'START ACQUISITION', 'STOP ACQUISITION', and 'CLEAR GRAPHS'. Below these buttons is a line graph showing 'Value(e)' on the y-axis (ranging from -100 to 90) and 'Time (s)' on the x-axis (ranging from 8 to 17). The graph displays three data series: AccelX (blue), AccelY (orange), and AccelZ (green). Below the graph, there is an 'IMPORT DATA' section with a 'Select All Keystate' checkbox and a 'WRITE' button. The 'KeyState' is currently set to '44d'.

<https://wiki.stmicroelectronics.cn/stm32mcu/wiki/Category:STM32CubeMonitor>

VIN projekt - VP 6 STM32-CubeIDE projekt

Program : za demonstracijo različnih funkcionalnosti – ADC, PWM – LED, Buzzer, SPI - Accel, I2C - audio

```

/* Infinite loop */
/* USER CODE BEGIN WHILE */
while (1)
{
    htim4.Instance->CCR1 = Duty;
    htim4.Instance->CCR2 = 100-Duty;
    htim4.Instance->CCR3 = Duty;
    htim4.Instance->CCR4 = 100-Duty;

    KeyState = HAL_GPIO_ReadPin(GPIOA, GPIO_PIN_0);

    // Read x,y,z axes
    outdata[0] = 0x29 | 0x80 ; // read x
    HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_RESET);
    HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
    AccelX = indata[1];

    outdata[0] = 0x2B | 0x80 ; // read y
    HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
    AccelY = indata[1];

    outdata[0] = 0x2D | 0x80 ; // read z
    HAL_SPI_TransmitReceive(&hspi1, &outdata, &indata, 2, HAL_MAX_DELAY);
    HAL_GPIO_WritePin(GPIOE, GPIO_PIN_3, GPIO_PIN_SET);
    AccelZ = indata[1];

    HAL_ADC_PollForConversion(&hadc1, HAL_MAX_DELAY);
    AnalogValue1 = HAL_ADC_GetValue(&hadc1);
    HAL_ADC_Start(&hadc1);
}
/* USER CODE END WHILE */

/* USER CODE BEGIN 3 */
if ( (HAL_GetTick() - TickLast) > 1000) { // Do this each second !
    Duty = (Duty + 10) ; // Add 10 if delay 1 sec, add 1 on shorter delay...
    if (Duty > 100 )
        Duty = 1;

    // From Device with address=0x94, Read register with address 0x01 and put value
    in ChipID
    // DevAddress_0x94, tMemAddress=0x01, MemAddSize=8b, *pData,Size, Timeout);
    retval = HAL_I2C_Mem_Read(&hi2c1, 0x94, 0x01, I2C_MEMADD_SIZE_8BIT, &ChipID, 1,
    1000);

    // Change Period and set 50% duty for buzzer PWM output
    NotePeriod = (int)(1000000/NoteFreq); //Already prescaled to 1 MHz
    setPWM(htim2, TIM_CHANNEL_1, NotePeriod, NotePeriod/2);

    // Print values on USB VComPort
    snprintf(SendBuffer,BUFSIZE,"Hello World [%d]: Key:%d Duty:%d PWM-Freq:%d PWM-
    Period:%d Accel[ID:%02x] X:%04d Y:%d Z:%04d ChipID:%02x
    ADC1:%d\r\n",Counter++,KeyState,Duty,NoteFreq,NotePeriod,lis_id,AccelX,AccelY,A
    ccelZ,ChipID,AnalogValue1);
    CDC_Transmit_FS(SendBuffer,strlen(SendBuffer));

    TickLast = HAL_GetTick(); // Reset counter
};

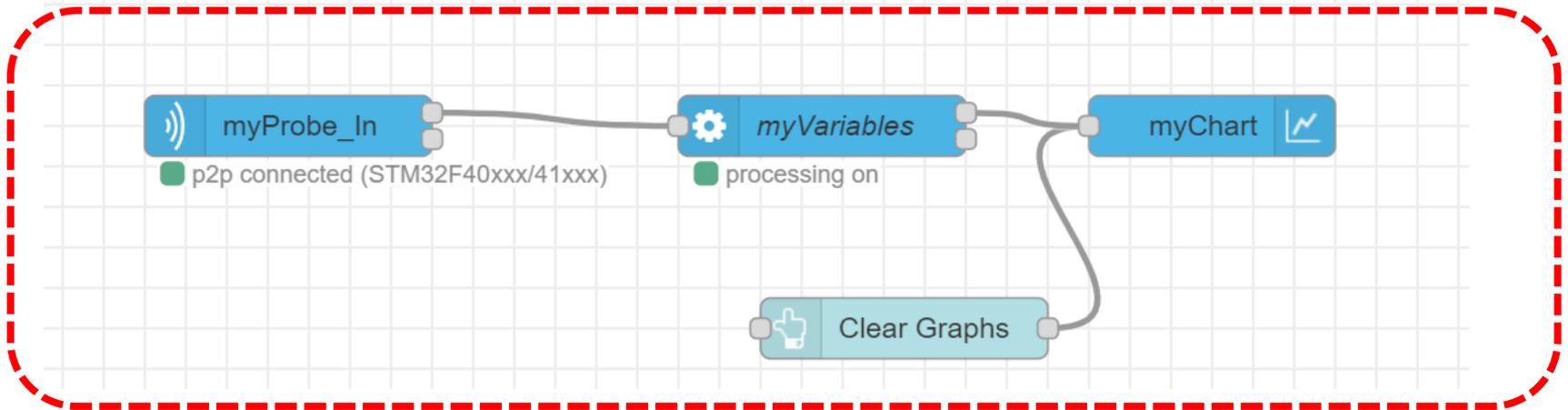
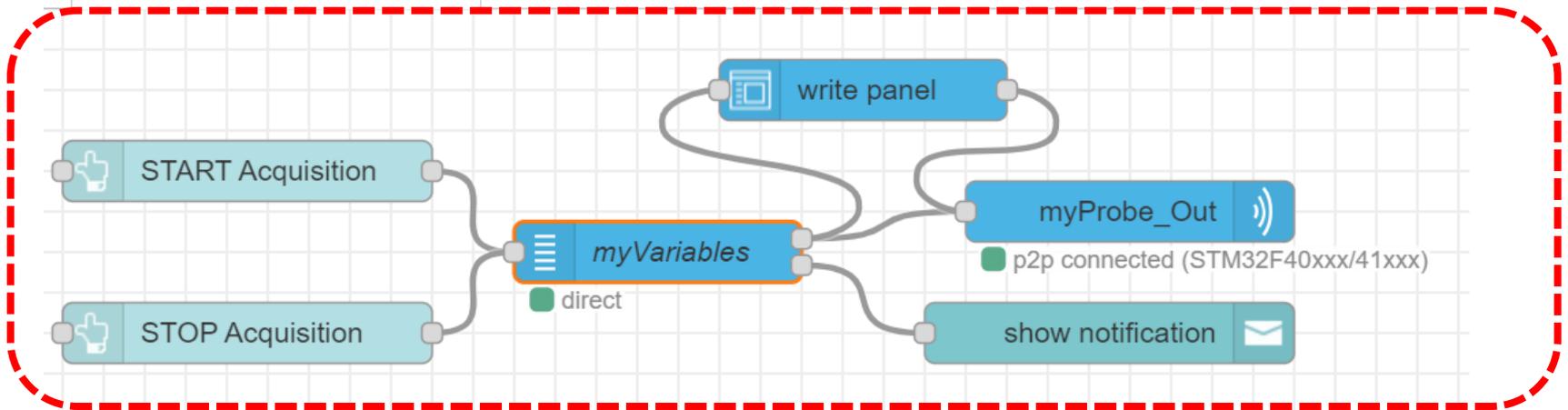
// HAL_Delay(1000);
}
/* USER CODE END 3 */
}

```

https://github.com/LAPSYLAB/STM32F4_Discovery_VIN_Projects/tree/main/STM32F4_GPIO_PWM_SPI_I2C_C_Demo

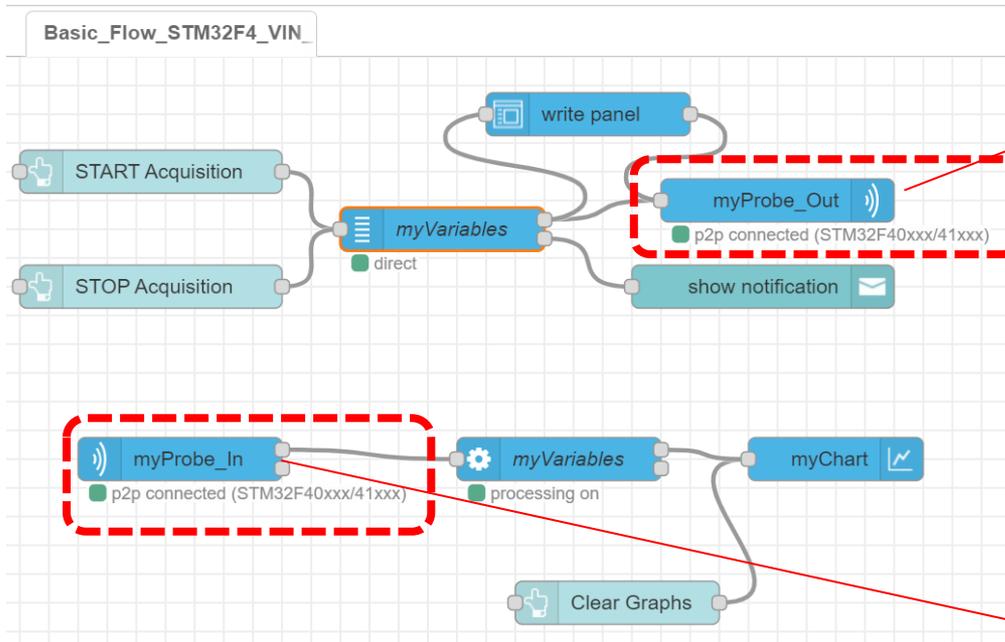
STM32CubeMonitor

Basic_Flow_STM32F4_VIN_



<https://wiki.stmicroelectronics.cn/stm32mcu/wiki/Category:STM32CubeMonitor>

STM32CubeMonitor



Edit acq stlink out node

Delete Cancel Done

Properties

Probe Config ST-Link v2-1B 066CFF30343048

Name ST-Link v2-1B 066CFF303430484257253756

Edit acq stlink in node

Delete Cancel Done

Properties

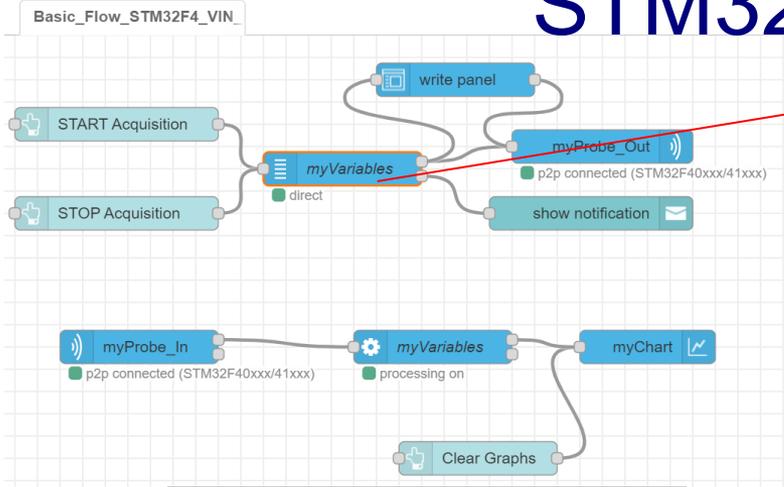
Probe Config ST-Link v2-1B 066CFF30343048

Name ST-Link v2-1B 066CFF303430484257253756

none

<https://wiki.stmicroelectronics.cn/stm32mcu/wiki/Category:STM32CubeMonitor>

STM32CubeMonitor



DEPLOY DASHBOARD



Edit variables node > Edit exe-config node

Delete

Cancel

Update

Properties

Name MyVariables

Folder D:\Delovni\CubeIDE\Sluzba\STM32F4_Discovery_VIN_Prc

File STM32F4_GPIO_PWM_SPI_I2C_C_Demo.elf

Expand Variable List

Variable List

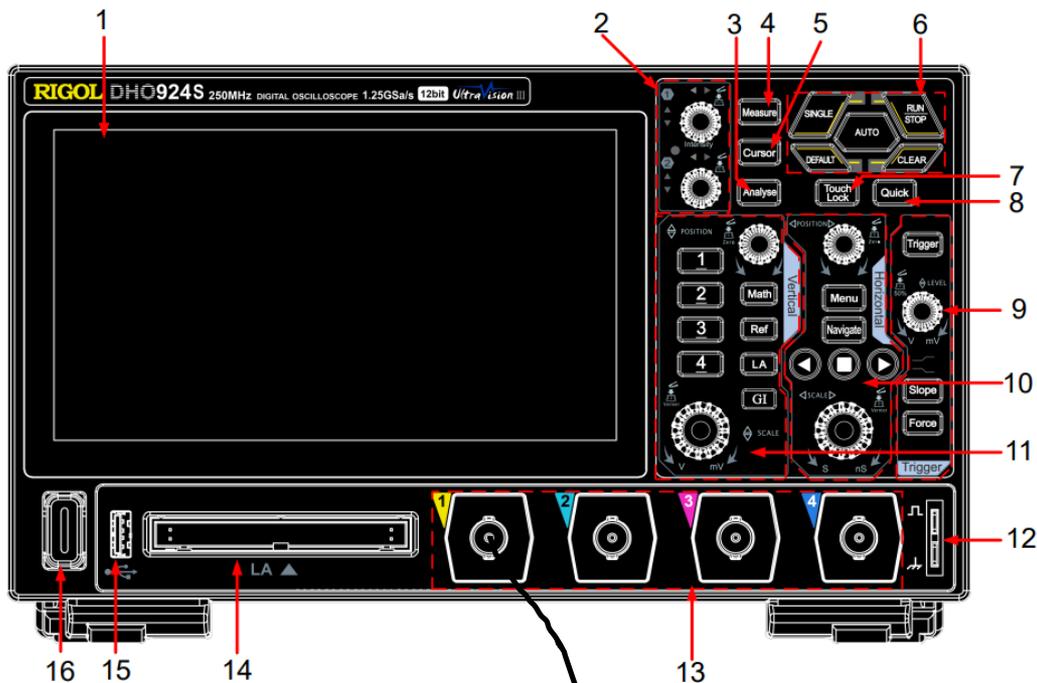
Select	Name	Start Address	Type
<input type="checkbox"/>	__sbrk_heap_end	0x200003d0	Unsigned 32-bit
<input checked="" type="checkbox"/>	AccelX	0x2000036f	Signed 8-bit
<input checked="" type="checkbox"/>	AccelY	0x20000370	Signed 8-bit
<input checked="" type="checkbox"/>	AccelZ	0x20000371	Signed 8-bit
<input type="checkbox"/>	AHBPrescTable[0]	0x0800b8cc	Unsigned 8-bit
<input checked="" type="checkbox"/>	AnalogValue1	0x20000374	Signed 32-bit
<input type="checkbox"/>	APBPrescTable[0]	0x0800b8dc	Unsigned 8-bit
<input type="checkbox"/>	CDCCmdEpAdd	0x20000099	Unsigned 8-bit
<input type="checkbox"/>	CDCInEpAdd	0x20000097	Unsigned 8-bit
<input type="checkbox"/>	CDCOutEpAdd	0x20000098	Unsigned 8-bit
<input checked="" type="checkbox"/>	ChipID	0x20000360	Unsigned 8-bit
<input type="checkbox"/>	Counter	0x20000350	Signed 32-bit
<input checked="" type="checkbox"/>	Duty	0x20000358	Signed 32-bit
<input type="checkbox"/>	FS_Drvr_CatConfiguration	0x20000004	Unsigned 32-bit

VP 6: STM32H7 I2C primeri, STM32F4 SPI, pospeškomer, „Air USB mouse“

- STM32H7 CubeIDE, I2C (Scan, WM9884, Touch)
- Predstavitev STM32F4
- CubeIDE projekt STM32F4, SPI, pospeškomer:
 - SPI - LIS3DSH pospeškomer
 - USB „Air Mouse“ with STM32F4, SPI1 and LIS3DSH
- Sledenje („tracing“) – CubeMonitor

■ Osciloskop - ponovitev

Prednja stran osciloskopa - shema

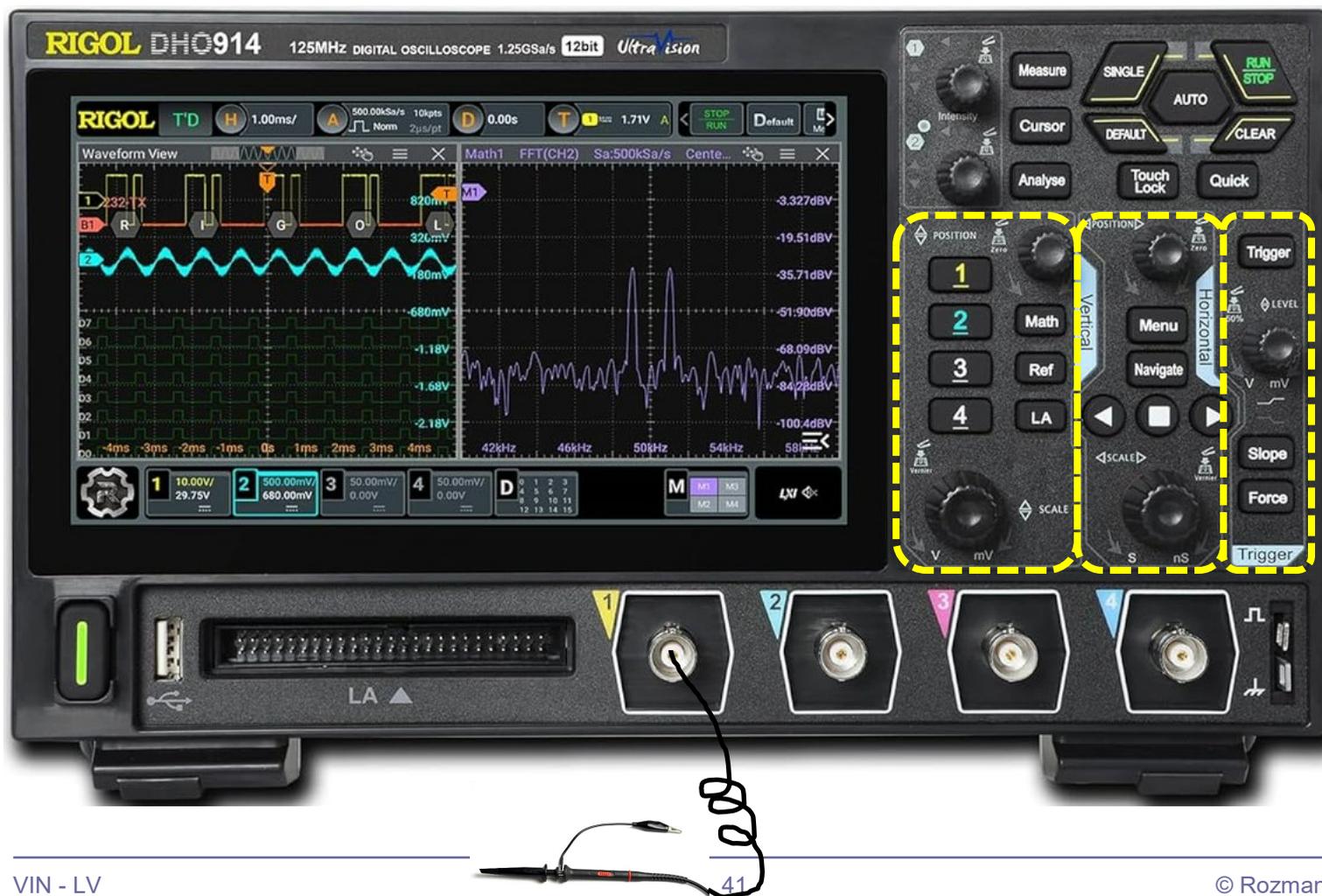


- | | | | |
|---|--|----|---|
| 1 | 7" Capacitive Touch Screen | 9 | Trigger Controls |
| 2 | Multipurpose Knobs | 10 | Horizontal Controls |
| 3 | Analyse Key | 11 | Vertical Controls |
| 4 | Measure Key | 12 | Probe Compensation Signal Output Terminal/Ground Terminal |
| 5 | Cursor Key | 13 | Analog Channel Input Terminals |
| 6 | Common Tools Keys | 14 | Digital Channel Input Terminal |
| 7 | Touch Lock Key | 15 | USB HOST Port |
| 8 | Quick Action Key (Self-defined function) | 16 | Power Key |

https://download.rigol.com/en/Manual/Digital%20Oscilloscope/DHO900/DHO900_QuickGuide_EN.pdf



Prednja stran osciloscopa - realna



Prednja stran osciloskopa - kontrole

Y-os (el. napetost)

- nastavitve merila [V/razdelek]
- pozicioniranje y-os
- prikaz kanalov da/ne



X-os (čas)

- nastavitve merila [s/razdelek]
- pozicioniranje



Prožilnik

- začetek prikaza
- tipično: poz. fronta in 50%



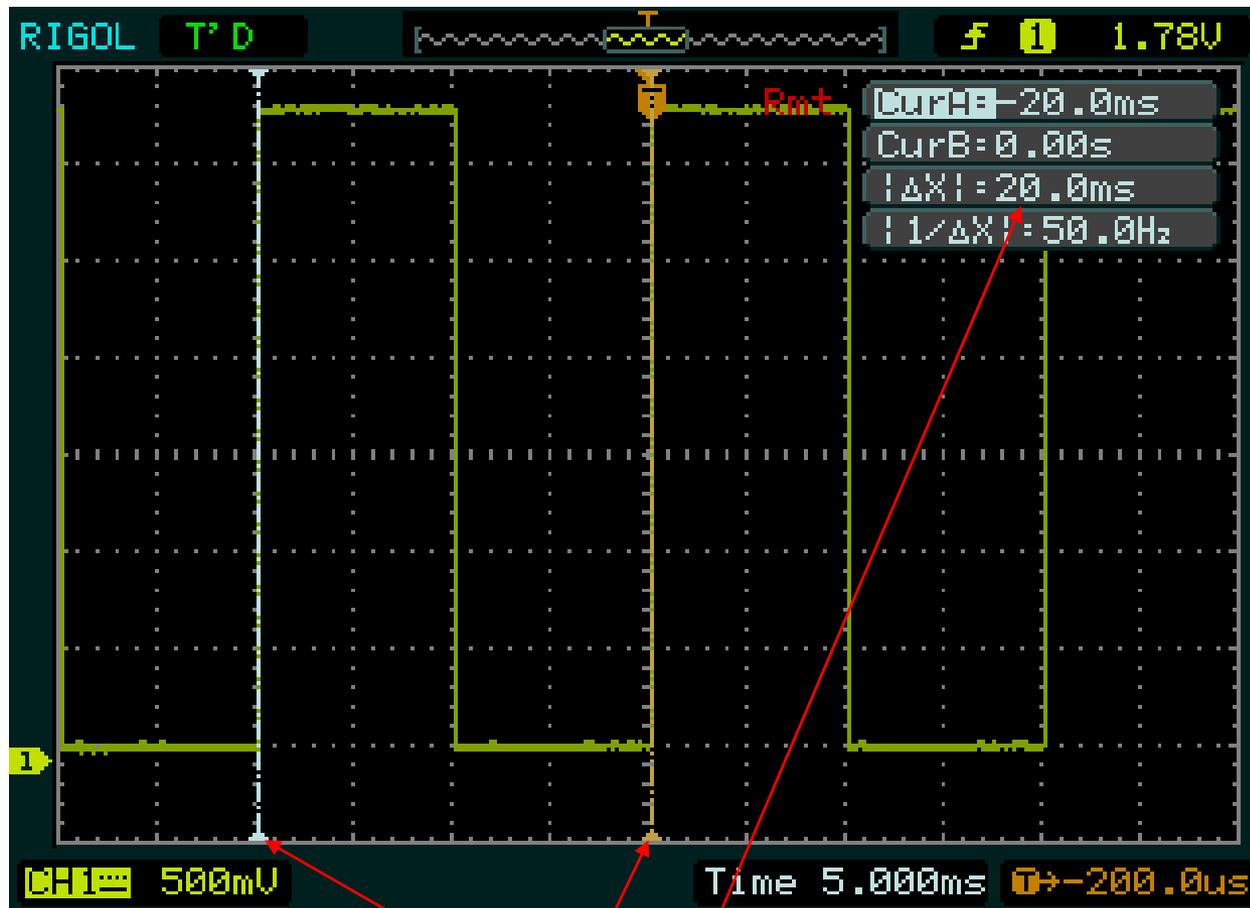
<https://rigolshop.eu/dho914.html>

Spoznavanje merilne opreme...

Meritev testnega signala



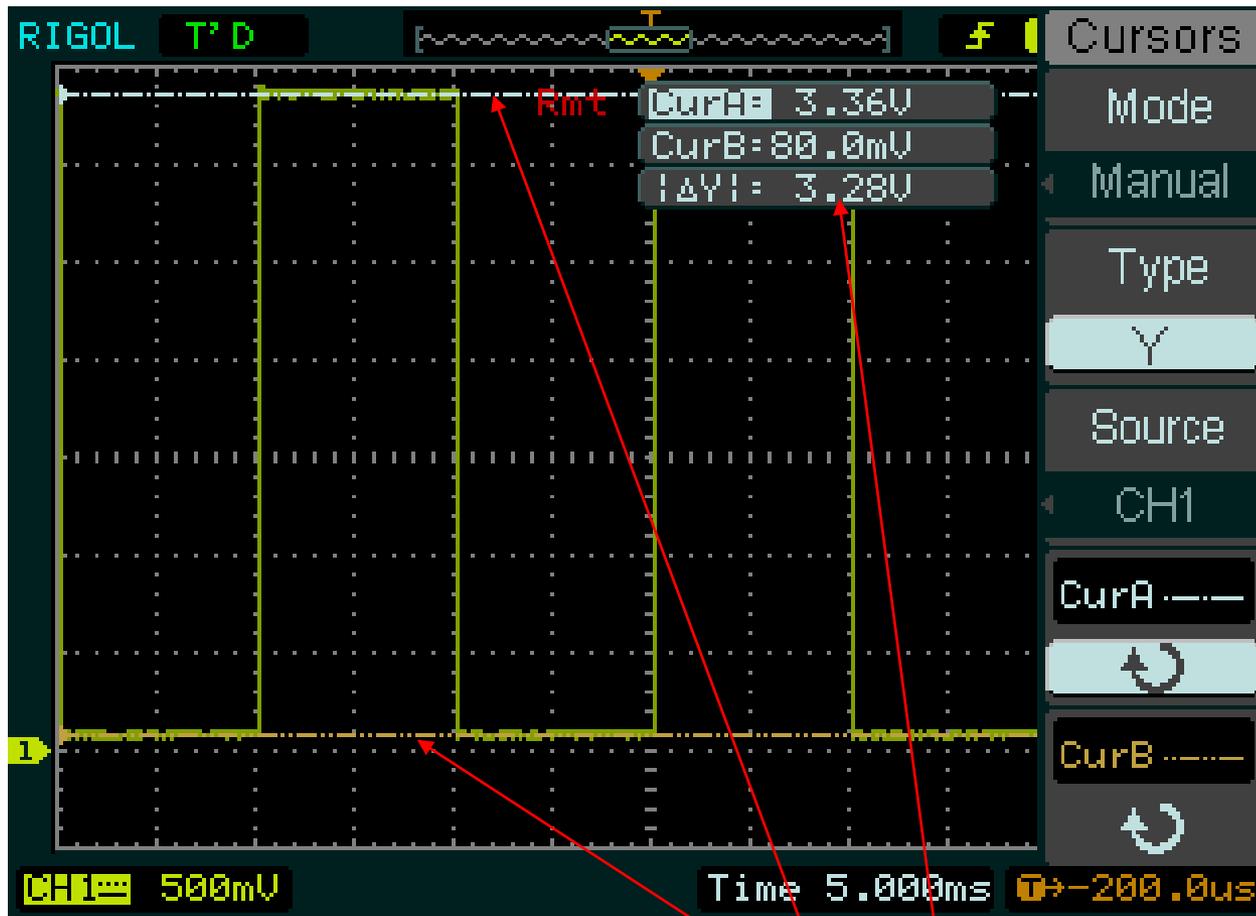
Testni signal – meritev periode, frekvence



Meritev periode/frekvence signala:

- ? ms, ? Hz

Testni signal – meritev amplitude



Meritev amplitude signala:

- ? V

VP 6: STM32H7 I2C primeri, STM32F4 SPI, pospeškomer, „Air USB mouse“

- Diskusija, vprašanja ?