

Orthogonal Iteration

Search for p -dim subspace at the same time

when might this be useful? eg. low rank approximation

Input: A , Z_0 - orthogonal $n \times p$ matrix

Output: $\lambda_1, \dots, \lambda_p$

$i=0$ $A_0 = Z_0^T A Z_0$ L_0 - lower triang. part of A_0

while $\frac{\|L_i\|_F}{\|A_i\|_F} > \text{tol}$

$$Y_{i+1} = A Z_i$$

$$Q_{i+1} R_{i+1} = Y_{i+1}$$

$$Z_{i+1} = Q_{i+1}$$

$$A_{i+1} = Z_{i+1}^T A Z_{i+1}; \quad L_{i+1}: \text{lower triang. part of } A_{i+1}$$

diag of A_i are $\lambda_1, \dots, \lambda_p$

Claim: Let $|\lambda_1| \geq \dots \geq |\lambda_p|$

$\Rightarrow \text{Span}(Z_i) = \text{Span}(v_1, \dots, v_p)$

QR iteration - w/ a shift to speed up convergence

$i=0$ $A_0 = z_0^T A z_0$ L_0 - lower triangular part of A_0

while $\frac{\|L_i\|_F}{\|A_i\|_F} > \text{tol}$

$$A_i = Q_i R_i$$

$$A_{i+1} = R_i Q_i \quad L_{i+1}: \text{lower triang. part of } A_{i+1}$$

$$i = i+1$$

① A_{i+1} is orthogonally similar to A_i

② A_i is the same as $z_i^T A z_i$ w/ $z_0 = I_0$

Key idea: equivalence

$$A Q_i = Q_{i+1} R_{i+1} / Q_i^T$$

$$Q_i^T A Q_i = Q_i^T Q_{i+1} R_{i+1}$$

Define: $\hat{Q}_i = Q_i^T Q_{i+1}$

Claim \hat{Q}_i is orthogonal:

$$\begin{aligned} (Q_i^T Q_{i+1})^T (Q_i^T Q_{i+1}) &= Q_{i+1}^T \underbrace{Q_i Q_i^T}_{I_n} Q_{i+1} \\ &= Q_{i+1}^T Q_{i+1} = I_n \end{aligned}$$

Start at again

$$A Q_i = Q_{i+1} R_{i+1}$$

$$\cdot Q_{i+1}^T \Rightarrow Q_{i+1}^T A Q_i = R_{i+1}$$

$$\cdot Q_i^T Q_{i+1} \Rightarrow \underbrace{Q_{i+1}^T A Q_i}_{A_{i+1}} = R_{i+1} Q_i^T Q_{i+1}$$
$$A_{i+1} = R_{i+1} \hat{Q}_i$$

w/ one shift

for $i=0, \dots$

Choose $\sigma_i \in \mathbb{R}$ close to an eigenvalue of A

$$Q_i R_i = A_i - \sigma_i I_n$$

$$A_{i+1} = R_i Q_i + \sigma_i I_n$$

$$i = i+1$$

A_{i+1} is orthogonally similar to A_i

So has the same eigenvalues

Pr: $A_{i+1} = R_{i+1} Q_{i+1} + \sigma_i I_n$

$$= Q_{i+1}^T (A_i - \sigma_i I_n) Q_{i+1} + \sigma_i I_n$$

$$= Q_i^T A_i Q_i$$

When to stop?

$$\|A_i(n, 1:n-1)\| \leq (|A_i(n, n)| + |A_i(n-1, n-1)|) \cdot \text{tol}$$

Speed of convergence

$$\frac{|\lambda_k - \sigma_i|}{\min_{j \neq k} |\lambda_j - \sigma_i|} \sim \min_j |\lambda_j - \sigma_i|$$

Cost: ① QR per step $O(n^3)$

② Since 1 eigenvalue per iteration: $O(n^4)$

Speed up: Observation: the form of the QR iteration stays the same

Def

H is Hessenberg if it is non-zero at most 1 below the diagonal

$$\begin{pmatrix} x & & & & x \\ x & x & & & \\ 0 & x & & & \\ \vdots & 0 & \ddots & & \\ 0 & \ddots & 0 & x & x \end{pmatrix}$$

We can transform A into H (Hessenberg) using Householder reflections

$$A_1 = \begin{pmatrix} 1 & 0 \\ 0 & H_1 \end{pmatrix}^T A \begin{pmatrix} 1 & 0 \\ 0 & H_1 \end{pmatrix}^T$$

$$A_2 = \begin{pmatrix} I_2 & 0 \\ 0 & H_2 \end{pmatrix}^T A_1 \begin{pmatrix} I_2 & 0 \\ 0 & H_2 \end{pmatrix}^T$$

... continue to $n-2$

$$\begin{aligned}
 A &= \begin{pmatrix} x & x & x & x & x \\ x & x & x & x & x \\ x & x & x & x & x \\ x & x & x & x & x \\ x & x & x & x & x \end{pmatrix} \rightarrow A_1 = \begin{pmatrix} x & x & x & x & x \\ x & x & x & x & x \\ 0 & x & x & x & x \\ 0 & x & x & x & x \\ 0 & x & x & x & x \end{pmatrix} \\
 \rightarrow A_2 &= \begin{pmatrix} x & x & x & x & x \\ x & x & x & x & x \\ 0 & x & x & x & x \\ 0 & 0 & x & x & x \\ 0 & 0 & x & x & x \end{pmatrix} \rightarrow A_3 = \begin{pmatrix} x & x & x & x & x \\ x & x & x & x & x \\ 0 & x & x & x & x \\ 0 & 0 & x & x & x \\ 0 & 0 & 0 & x & x \end{pmatrix}.
 \end{aligned}$$

Cost: $\frac{10}{3}n^3 + O(n^2)$

$\frac{10}{3}n^3 + O(n^2)$

Claim: all A_i have the same eigenvalues

① during the QR iteration

② A_i keeps the Hessenberg form
ie if A_i is Hess. so is A_{i+1}

Computing QR form for Hess. matrices

Givens rotation

Idea: Find a rotation in \mathbb{R}^2

$$v = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \Rightarrow \begin{pmatrix} \sqrt{x_1^2 + x_2^2} \\ 0 \end{pmatrix}$$

Claim: $R = \begin{pmatrix} \cos \varphi & -\sin \varphi \\ \sin \varphi & \cos \varphi \end{pmatrix}$

$$\cos \varphi = \frac{x_1}{\sqrt{x_1^2 + x_2^2}} \quad \sin \varphi = -\frac{x_2}{\sqrt{x_1^2 + x_2^2}}$$

Fast QR decomp for Hess. matrices

① Find Givens rotation \tilde{R}_{21}

$$A(1:2, 1) \rightarrow \begin{pmatrix} \alpha_1 \\ 0 \end{pmatrix}$$

$$A_1 = \begin{pmatrix} \tilde{R}_{21} & 0 \\ 0 & I_{n-2} \end{pmatrix} \cdot A = R_{21} A$$

② Find Givens rotation \tilde{R}_{32}

$$A_1(2:3, 2) \rightarrow \begin{pmatrix} \alpha_2 \\ 0 \end{pmatrix}$$

$$A_2 = \begin{pmatrix} I & 0 & 0 \\ 0 & \tilde{R}_{32} & 0 \\ 0 & 0 & I_{n-3} \end{pmatrix} A_1 = R_{32} A_1$$

..

$$\begin{aligned} A &= \begin{pmatrix} x & x & x & x & x \\ x & x & x & x & x \\ 0 & x & x & x & x \\ 0 & 0 & x & x & x \\ 0 & 0 & 0 & x & x \end{pmatrix} \xrightarrow{R_{21}} A_1 = \begin{pmatrix} x & x & x & x & x \\ 0 & x & x & x & x \\ 0 & x & x & x & x \\ 0 & 0 & x & x & x \\ 0 & 0 & 0 & x & x \end{pmatrix} \\ \xrightarrow{R_{23}} A_2 &= \begin{pmatrix} x & x & x & x & x \\ 0 & x & x & x & x \\ 0 & 0 & x & x & x \\ 0 & 0 & x & x & x \\ 0 & 0 & 0 & x & x \end{pmatrix} \xrightarrow{R_{43}} A_3 = \begin{pmatrix} x & x & x & x & x \\ 0 & x & x & x & x \\ 0 & 0 & x & x & x \\ 0 & 0 & 0 & x & x \\ 0 & 0 & 0 & x & x \end{pmatrix} \\ \xrightarrow{R_{54}} A_4 &= \begin{pmatrix} x & x & x & x & x \\ 0 & x & x & x & x \\ 0 & 0 & x & x & x \\ 0 & 0 & 0 & x & x \\ 0 & 0 & 0 & 0 & x \end{pmatrix} \end{aligned}$$

Cost $O(n^2)$ R_{ij} : cost $O(n)$

QR-decomp. cost goes from $O(n^4)$ to $O(n^3)$

Summary

Put into a good form first (Hessenberg)

Later iterations are cheap

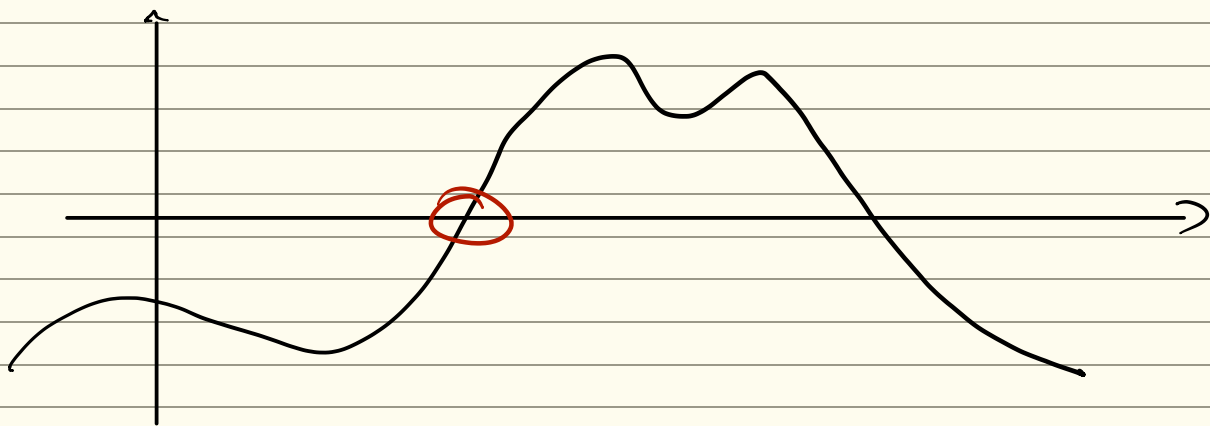
Solving non-linear equations & optimization

① $f(x) = 0$

② $f_i(x_1, \dots, x_n) = 0$

③ $\min \{ f(x) : x \in K \subset \mathbb{R}^n \}$

Prototype problem: finding zero/roots



MUCH HARDER than systems of linear eq.

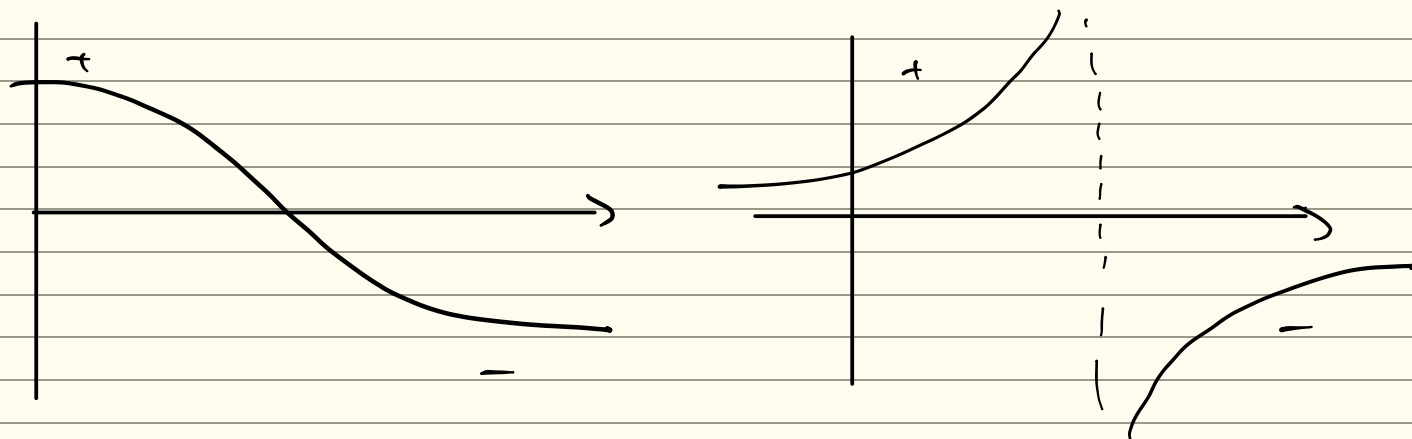
eg. roots of polynomials of degree 5 & up have no analytical formula

roots of systems of polynomials \Rightarrow algorithm is doubly exponential (2^{2^n})

\Rightarrow so we use iterative methods

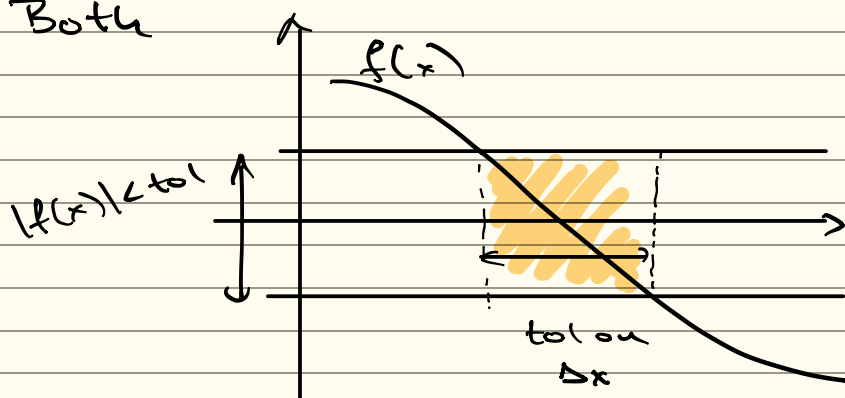
Basic strategy

- ① Set basic hypothesis - what is a zero
- ② At least 1 zero must exist in $[a, b]$ if $f(a) \neq f(b)$
have different signs (in 1 dimension)
if f is continuous in (a, b)
 \Rightarrow if f has a singularity in (a, b) no zero needs to exist



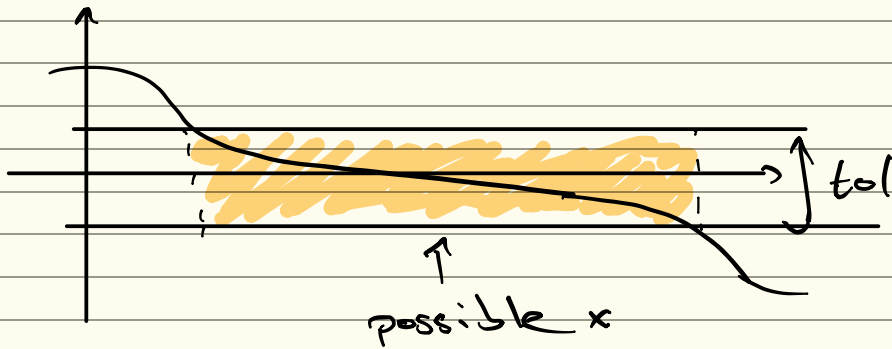
Convergence criteria for x

- ① $|x_k - x_{k-1}| < \text{tol}$
- ② $|f(x_k)| < \text{tol}$
- ③ Both

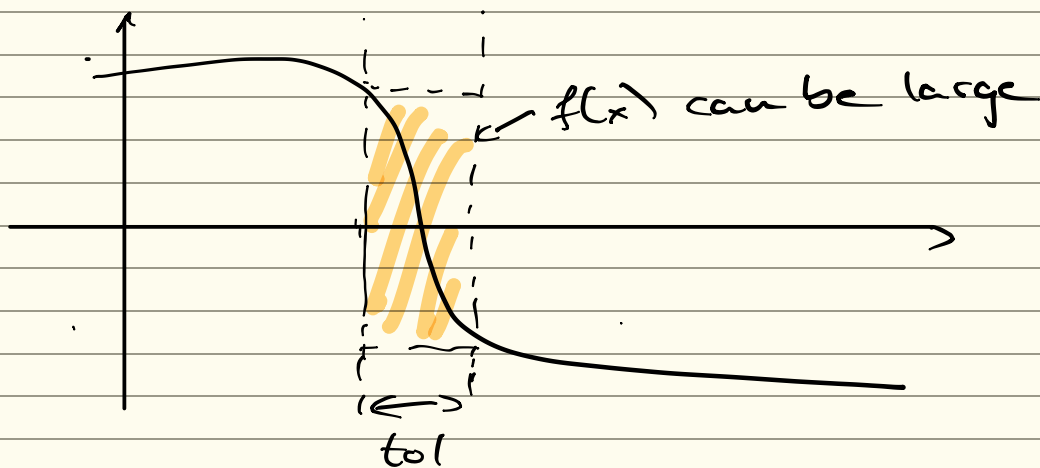


Comparison

if $|f'(x)|$ is small around zero $\Rightarrow |f(x)| < \text{tol}$ easier to satisfy



if $|f'(x)|$ is large $\Rightarrow f(x)$ can be large even if Δx is small



Connection between criteria

if x_a & x_b converge to x^*

$$\frac{f(x_b) - f(x_a)}{x_b - x_a} \rightarrow f'(x^*)$$

$$\Rightarrow |f(x_b) - f(x_a)| \approx |f'(x^*)| \cdot |x_b - x_a|$$

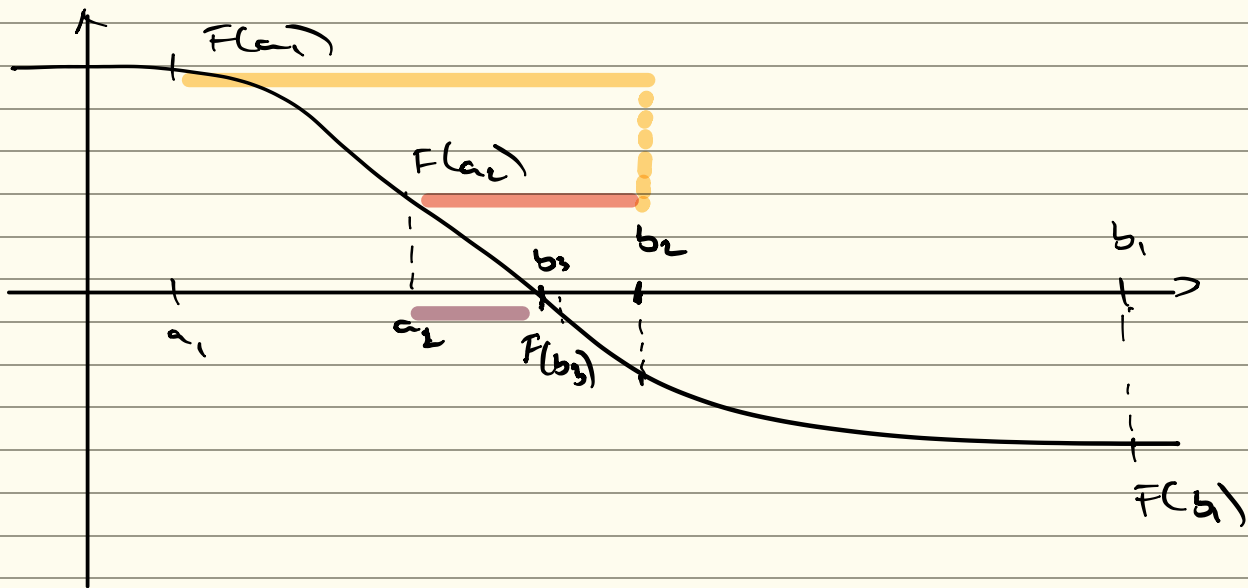
So $|f'(x^*)|$ determines the relationship (which we saw graphically)

Method 1: Bisection

Define halfway point: $x_m = \frac{1}{2}(a+b)$

Approach

- find halfway point
- choose interval where endpoints have different signs
- repeat until interval is short enough



Alg

```
1  Vhod: funkcija  $f$ , krajisci  $a, b$ , toleranca  $tol$   
2  Izhod: priblizek  $x^*$  za  $f(x) = 0$  z  $|x - x^*| < tol$   
3  
4  for  $k = 1, 2, \dots$   
5       $x_m = a + (b - a) / 2$   
6      if  $\text{sign}(f(x_m)) = \text{sign}(f(a))$   
7           $a = x_m$   
8      else  
9           $b = x_m$   
10     end  
11     if  $|b - a| < tol$ , stop  
12 end
```

Speed of convergence

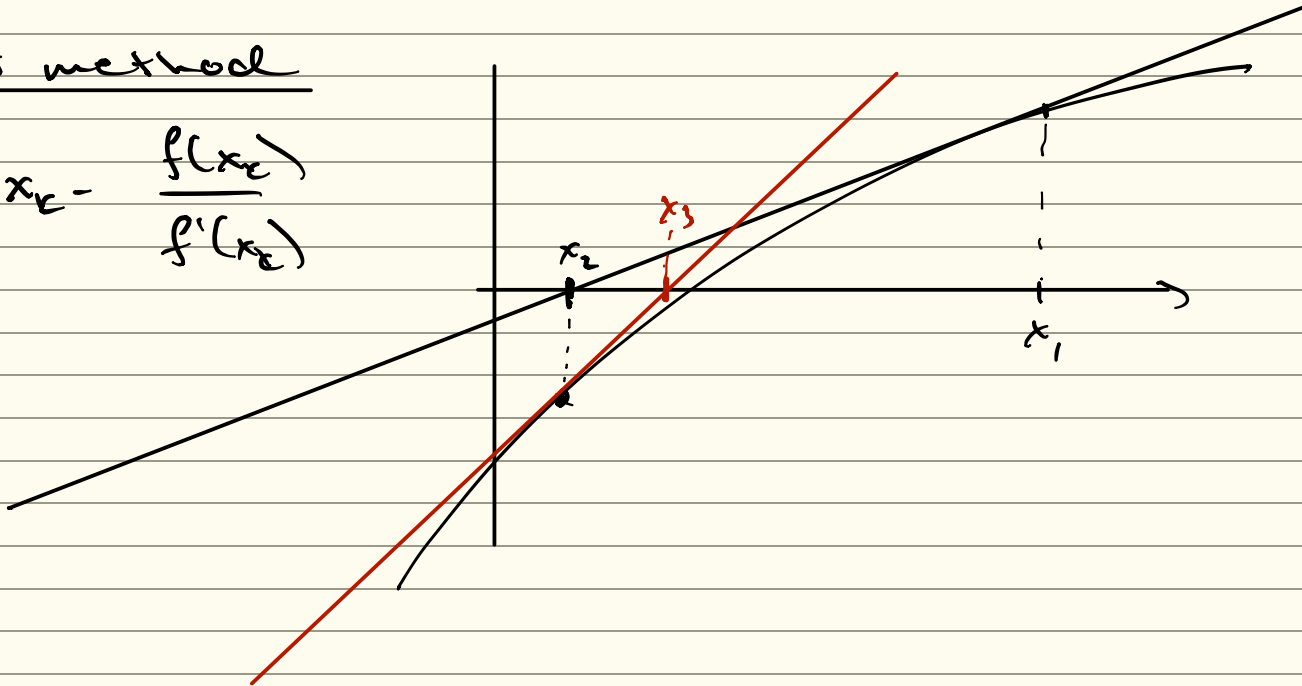
$$\delta_0 = b - a \quad \delta_1 = \frac{1}{2} \delta_0 \quad \dots \quad \delta_n = \left(\frac{1}{2}\right)^n \delta_0$$

$$\frac{\delta_n}{\delta_0} = \left(\frac{1}{2}\right)^n = 2^{-n} \quad n = \log_2 \left(\frac{\delta_n}{\delta_0}\right)$$

n	$\frac{\delta_n}{\delta_0}$	število izračunov funkcijskih vrednosti
5	3.1×10^{-2}	7
10	9.8×10^{-4}	12
20	9.5×10^{-7}	22
30	9.3×10^{-10}	32
40	9.1×10^{-13}	42
50	8.9×10^{-16}	52

Tangent method

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}$$



Find the approximate zero using the derivative $f'(x_k)$

$$y = f(x_k) - (x - x_k) f'(x_k)$$

$$\Rightarrow y = 0 \quad 0 = f(x_k) - (x_{k+1} - x_k) f'(x_k)$$

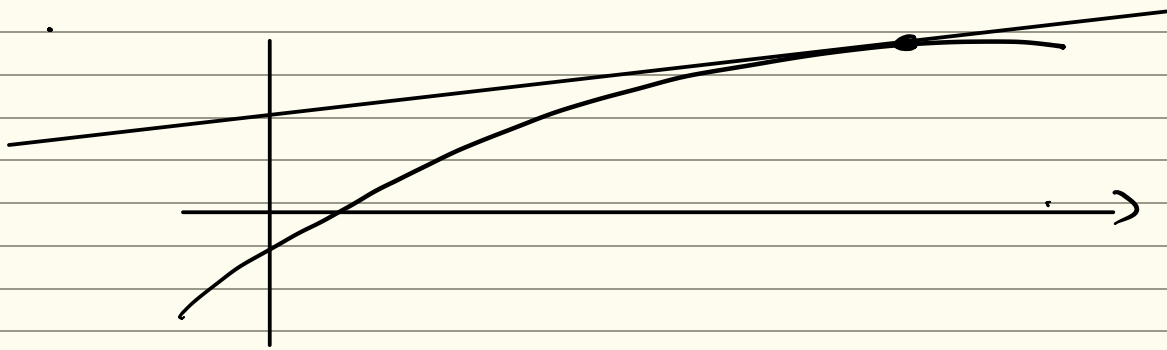
Alg:

- iterate until tol on x_k

Properties: ① Faster convergence than bisection (order 2) \Rightarrow # of exact decimals doubles each step

② Requires $f'(x)$ (analytically) (otherwise use next: secant method)

③ Need not converge if approximation "escapes"



Speed of convergence

We say convergence is of order r if there exists a $C > 0$ such that

$$\lim_{k \rightarrow \infty} \frac{|e_{k+1}|}{|e_k|^r} = C$$

Thm: if $|f'(x^*)| \neq 0$, then tangent method has a speed of convergence of order 2

Pf Define $e_k = x_k - x^*$

Expand $f(x)$ around x^* (Taylor series)

$$f(x_k) = \underbrace{f(x^*)}_0 + f'(x^*)(x_k - x^*) + \frac{1}{2} f''(x^*)(x_k - x^*)^2 + \dots$$

$$f(x_k) = f'(x^*) e_k + \frac{1}{2} f''(x^*) e_k^2 + o(e_k^2)$$

Expand $f'(x_k)$ around x^*

$$f'(x_k) = f'(x^*) + f''(x^*) e_k$$

Iteration: $x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}$

$$x_{k+1} - x^* = (x_k - x^*) - \frac{f(x_k)}{f'(x_k)}$$

$$e_{k+1} = e_k - \frac{f'(x^*) e_k + \frac{1}{2} f''(x^*) e_k^2}{f'(x^*) + f''(x^*) e_k}$$

take
quotient

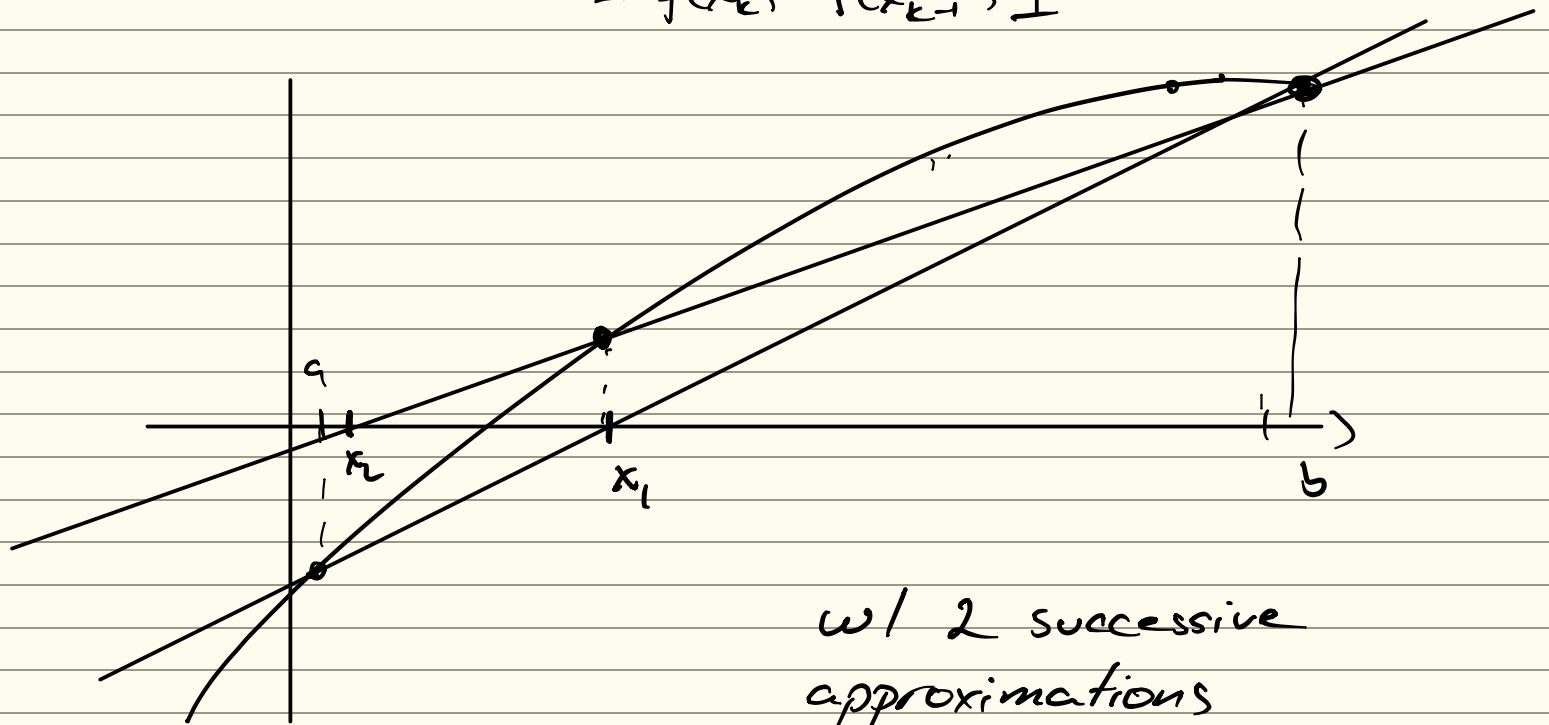
$$e_{k+1} = e_k - e_k \left(1 - \frac{f''(x^*)}{2f'(x^*)} e_k \right)$$

$$e_{k+1} = e_k^2 \frac{f''(x^*)}{2f'(x^*)}$$

so $\left| \frac{e_{k+1}}{e_k^2} \right| \rightarrow \frac{f''(x^*)}{2f'(x^*)}$

Secant method

$$x_{k+1} = x_k - f(x_k) \left[\frac{x_k - x_{k-1}}{f(x_k) - f(x_{k-1})} \right]$$



w/ 2 successive approximations we take x-coord of the secant through $(x_k, f(x_k)), (x_{k-1}, f(x_{k-1}))$

x_k : curr est.

x_{k-1} : previous est.

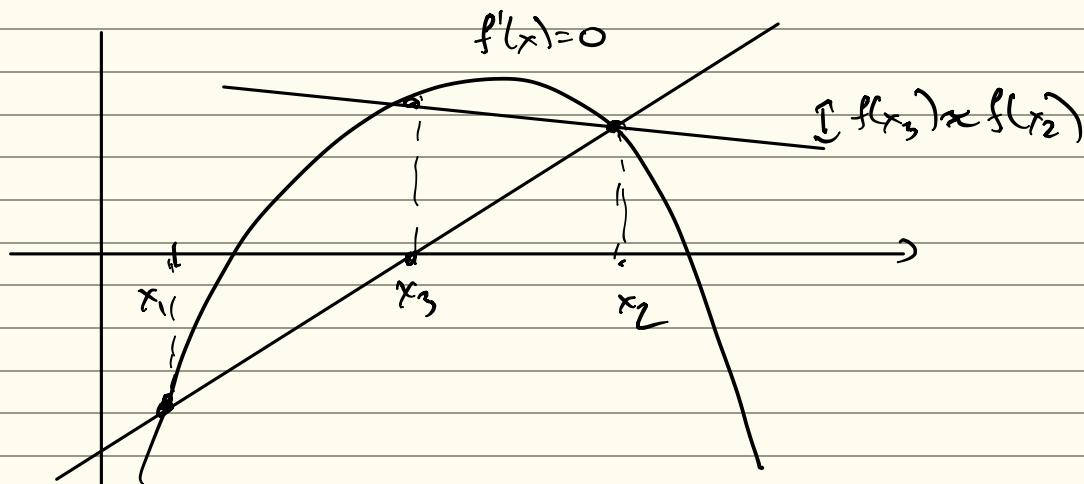
$$f'(x_k) \approx \frac{f(x_k) - f(x_{k-1})}{x_k - x_{k-1}}$$

Alg

```
1  zacetni podatki: f, x1, x2
2  for k = 2, 3...
3      x_{k+1} = x_k - f(x_k)(x_k - x_{k-1}) / (f(x_k) - f(x_{k-1}))
4      if je izpolnjen tolerancni pogoj, stop
5  end
```

Properties

- order of convergence ≈ 1.62
- do not need $f'(x)$
- approx. can leave starting interval



Next estimate for α if $f(x_2) \approx f(x_{2-1})$

Method of false position (Regula Falsi)

Hybrid of secant & bisection

```
1  zacetni podatki: a,b
2  for k=2,3...
3    c = b - f(b)(b-a)/(f(b) - f(a))
4    if f(a)f(c) < 0
5      b = c
6    else
7      a = c
8    if je izpolnjen tolerancni pogoj, stop
9  end
```

Properties: ① slower convergence than secant
② stays within starting interval