

Polynomial Interpolation & Approximation

Goal: Approximate a complicated function $f(x)$ with a simpler function $g(x)$

3 measures of approximation

- interpolation: for a set $\{x_i\}$

$$f(x_i) = g(x_i)$$

- least squares: $\int_a^b |f(t) - g(t)|^2 dt$
is minimal

- Chebyshev approximation

$$\min \max_{t \in [a, b]} |f(t) - g(t)|$$

Standard basis

$n+1$ points \Leftrightarrow degree n polynomial

\Rightarrow bigger \Rightarrow no solution

smaller \Rightarrow many solutions

Find $p(x) = \sum_{j=0}^n a_j x^j$ s.t. $p(x_i) = f(x_i)$
 y_i

Linear system solve for a_j

$$\begin{bmatrix} 1 & x_0 & \dots & x_0^n \\ \vdots & \vdots & \dots & \vdots \\ 1 & x_n & \dots & x_n^n \end{bmatrix} \begin{bmatrix} a_0 \\ \vdots \\ a_n \end{bmatrix} = \begin{bmatrix} y_0 \\ \vdots \\ y_n \end{bmatrix}$$

Vandermonde matrix

Fact : $\det(A) = \prod_{0 \leq j < i \leq n} (x_i - x_j)$

Consequence : \odot unique solution

Downsides : Numerically sensitive

Relatively expensive $O(n^3)$

Other bases

Lagrange : $\frac{(x-x_1) \cdot (x-x_n)}{(x_0-x_1) \cdots (x_0-x_n)}$

①

• $\frac{(x-x_0)(x-x_2) \cdots (x-x_n)}{(x_1-x_0)(x_1-x_2) \cdots (x_1-x_n)}$

••• $\frac{(x-x_0)(x-x_1) \cdots (x-x_{n-1})}{(x_n-x_0)(x_n-x_1) \cdots (x_n-x_{n-1})}$

② Newton : $1, (x-x_0), (x-x_0)(x-x_1)$
•••, $(x-x_0)(x-x_1) \cdots (x-x_{n-1})$

Both stable, Newton is cheaper
for adding new points

Lagrange

x	1.4	1.25
y	3.7	3.9

$$p_1(x) = \left(\frac{x-1.25}{1.4-1.25} \right) 3.7 + \left(\frac{x-1.4}{1.25-1.4} \right) 3.9$$
$$= 3.7 - \frac{4}{3}(x-1.4)$$

$$p(x) = \underbrace{\left(\frac{x-x_1}{x_0-x_1} \right)}_{l_0(x)} y_0 + \underbrace{\left(\frac{x-x_0}{x_1-x_0} \right)}_{l_1(x)} y_1$$
$$l_0(x_0)=1 \quad l_0(x_1)=0 \quad l_1(x_0)=0 \quad l_1(x_1)=1$$

⇒ general sum of n degree polynomials

$$l_i(x_j) = \begin{cases} 1 & j=i \\ 0 & \text{else} \end{cases}$$

$$l_i(x) = c_i \prod_{j \neq i} (x-x_j) \quad i=0, \dots, n$$

$$= \prod_{\substack{j=0 \\ j \neq i}}^n \frac{x-x_j}{x_i-x_j}$$

see slides for proofs

$$p(x) = \sum_i^n l_i(x) y_i$$

Newton bases

$$p_n(x) = c_0 + c_1(x-x_0) + c_2(x-x_0)(x-x_1) \\ \dots + c_n(x-x_0)\dots(x-x_{n-1})$$

Basis: $1, x-x_0, \dots, \prod_{i=0}^{n-1} (x-x_i)$

Advantage of Newton

When adding points x_{n+1}, \dots, x_{n+m}
 c_0, \dots, c_n do not change

For splines (where n is fixed)
Lagrange is more appropriate

Ex

$$p_2(x) = c_0 + c_1(x-x_0) + c_2(x-x_0)(x-x_1)$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 1 & x_1-x_0 & 0 \\ 1 & x_2-x_0 & (x_2-x_0)(x_2-x_1) \end{bmatrix} \begin{bmatrix} c_0 \\ c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ y_2 \end{bmatrix}$$

* need only $O(n^2)$ operations

⇒ working out some details

$$c_0 = y_0 = f(x_0)$$

$$c_1 = \frac{y_1 - c_0}{x_1 - x_0} = \frac{f(x_1) - f(x_0)}{x_1 - x_0}$$

$$c_2 = \frac{y_2 - c_0 - (x_2 - x_0)c_1}{(x_2 - x_1)(x_2 - x_0)}$$

$$= \frac{f(x_2) - f(x_0) - (x_2 - x_0) \frac{f(x_1) - f(x_0)}{x_1 - x_0}}{(x_2 - x_1)(x_2 - x_0)}$$

$$= \frac{\frac{f(x_2) - f(x_1)}{x_2 - x_1} - \frac{f(x_1) - f(x_0)}{x_1 - x_0}}{x_2 - x_1}$$

$$f(x_2) - f(x_1) + f(x_1) - f(x_0) - (x_2 - x_0) \frac{f(x_1) - f(x_0)}{x_1 - x_0}$$

$$f(x_2) - f(x_1) + (f(x_1) - f(x_0)) \left(1 - \frac{x_2 - x_0}{x_1 - x_0} \right)$$

$$x_1 - x_0 - x_2 + x_0$$

$$+ x_1 - x_2$$

$$f(x_2) - f(x_1) - (f(x_1) - f(x_0)) \left(\frac{x_2 - x_1}{x_1 - x_0} \right)$$

$$x_2 - x_1$$

$$x_2 - x_1$$

$$x_2 - x_0$$

Pattern $\frac{f(x_j) - f(x_i)}{x_j - x_i} = f[x_i, x_j]$

$$c_1 = f[x_0, x_1] \quad c_2 = \frac{f[x_1, x_2] - f[x_0, x_1]}{x_2 - x_0}$$

* Recursive calculation

* Method of divided difference

Then $c_i = f[x_0, \dots, x_i] \quad i = 0, \dots, n$

$$f[x_0, \dots, x_n] = \frac{f[x_1, \dots, x_n] - f[x_0, \dots, x_{n-1}]}{x_n - x_0}$$

\Rightarrow usually computed via tables

see slides for discussion on tables & examples

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Least squares approximation

$(x_0, y_0) \dots (x_n, y_n)$

$$E_{LSQ} = \sqrt{\sum_j (P_k(x_j) - y_j)^2}$$

$$= \sqrt{\sum_j (a_0 + a_1 x_j + \dots + a_k x_j^k - y_j)^2}$$

Take partial derivatives = set to 0
 \Rightarrow get normal system

$$\begin{bmatrix} n & s_1 & \dots & s_k \\ s_1 & s_2 & & \vdots \\ \vdots & & & \vdots \\ s_k & \dots & \dots & s_{2k} \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_k \end{bmatrix} = \begin{bmatrix} \sum y_j \\ \sum y_j x_j \\ \vdots \\ \sum y_j x_j^k \end{bmatrix}$$

$$\begin{aligned} s_1 &= x_0 + \dots + x_n \\ s_2 &= x_0^2 + \dots + x_n^2 \\ &\vdots \\ s_{2k} &= x_0^{2k} + \dots + x_n^{2k} \end{aligned}$$

numerically
unstable
for large # of
points

(could also go through

$$A^T A x = A^T b)$$

\hookrightarrow still bad

Change of basis

$$\{1, x, \dots, x^k\} \rightarrow \{g_0(x), \dots, g_n(x)\}$$

$$a_0 \sum_i g_0^2(x_i) + a_1 \sum_i g_0(x_i) g_1(x_i)$$

$$\dots + a_n \sum_i g_0(x_i) g_n(x_i) = \sum f(x_i) g_0(x_i)$$

$$a_0 \sum_i g_1(x_i) g_0(x_i) + a_1 \sum_i g_1^2(x_i) + \dots$$

⋮

* Choose basis so that $\sum g_j(x_i) g_k(x_i) = 0$ if $j \neq k$

$$A = \begin{pmatrix} \langle g_0, g_0 \rangle & \langle g_0, g_1 \rangle & \dots & \langle g_0, g_n \rangle \\ \vdots & & & \vdots \\ \langle g_n, g_1 \rangle & \dots & & \langle g_n, g_n \rangle \end{pmatrix}$$

$$x = \begin{pmatrix} a_0 \\ \vdots \\ a_n \end{pmatrix}$$

$$y = \begin{pmatrix} \langle f, g_0 \rangle \\ \vdots \\ \langle f, g_n \rangle \end{pmatrix}$$

we call $g_0 \dots g_n$ w/ $\deg g_j = j$

first coeff of $g_j = 1$ $\therefore \langle g_j, g_k \rangle = 0$
for $j \neq k$

\Rightarrow orthogonal polynomials

$$p(x) = \sum a_i g_i(x) \Rightarrow a_i = \frac{\langle f, g_i \rangle}{\langle g_i, g_i \rangle}$$

Examples of bases

Legendre
Chebyshev
Hermite